

Geo

9

Properties of Transformations

- 9.1 Translate Figures and Use Vectors
- 9.2 Use Properties of Matrices
- 9.3 Perform Reflections
- 9.4 Perform Rotations
- 9.5 Apply Compositions of Transformations
- 9.6 Identify Symmetry
- 9.7 Identify and Perform Dilations

Before

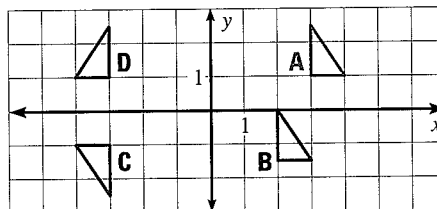
In previous chapters, you learned the following skills, which you'll use in Chapter 9: translating, reflecting, and rotating polygons, and using similar triangles.

Prerequisite Skills

VOCABULARY CHECK

Match the transformation of Triangle A with its graph.

1. Translation of Triangle A
2. Reflection of Triangle A
3. Rotation of Triangle A



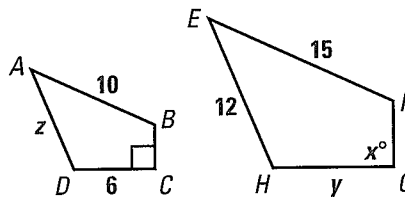
SKILLS AND ALGEBRA CHECK

The vertices of $JKLM$ are $J(-1, 6)$, $K(2, 5)$, $L(2, 2)$, and $M(-1, 1)$. Graph its image after the transformation described. (Review p. 272 for 9.1, 9.3.)

4. Translate 3 units left and 1 unit down.
5. Reflect in the y -axis.

In the diagram, $ABCD \sim EFGH$.
(Review p. 372 for 9.7.)

6. Find the scale factor of $ABCD$ to $EFGH$.
7. Find the values of x , y , and z .



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Now

In Chapter 9, you will apply the big ideas listed below and reviewed in the Chapter Summary on page 635. You will also use the key vocabulary listed below.

Big Ideas

- 1 Performing congruence and similarity transformations
- 2 Making real-world connections to symmetry and tessellations
- 3 Applying matrices and vectors in Geometry

KEY VOCABULARY

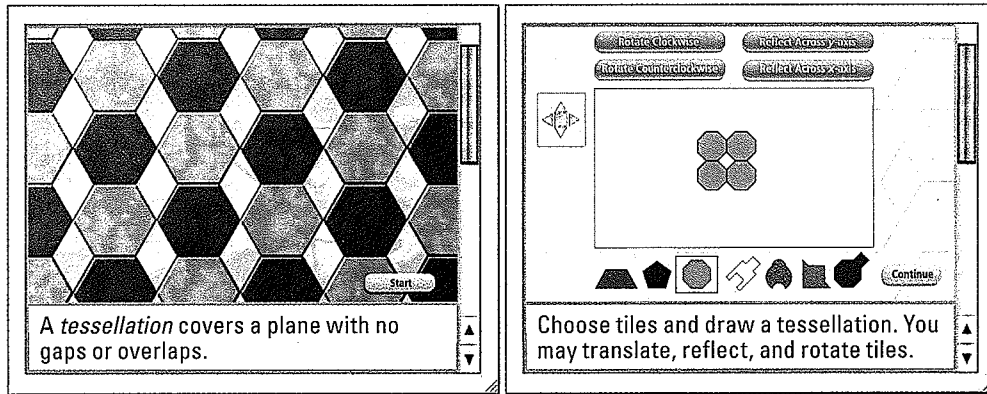
- image, p. 572
- preimage, p. 572
- isometry, p. 573
- vector, p. 574
- component form, p. 574
- matrix, p. 580
- element, p. 580
- dimensions, p. 580
- line of reflection, p. 589
- center of rotation, p. 598
- angle of rotation, p. 598
- glide reflection, p. 608
- composition of transformations, p. 609
- line symmetry, p. 619
- rotational symmetry, p. 620
- scalar multiplication, p. 627

Why?

You can use properties of shapes to determine whether shapes tessellate. For example, you can use angle measurements to determine which shapes can be used to make a tessellation.

Animated Geometry

The animation illustrated below for Example 3 on page 617 helps you answer this question: How can you use tiles to tessellate a floor?



Animated Geometry at classzone.com

Other animations for Chapter 9: pages 582, 590, 599, 602, 611, 619, and 626

9.1 EXERCISES

HOMEWORK KEY

○ = WORKED-OUT SOLUTIONS
on p. WS10 for Exs. 7, 11, and 35

★ = STANDARDIZED TEST PRACTICE
Exs. 2, 14, and 42

SKILL PRACTICE

1. **VOCABULARY** Copy and complete: A ? is a quantity that has both ? and magnitude.

2. ★ **WRITING** Describe the difference between a vector and a ray.

EXAMPLE 1
on p. 572
for Exs. 3–10

IMAGE AND PREIMAGE Use the translation $(x, y) \rightarrow (x - 8, y + 4)$.

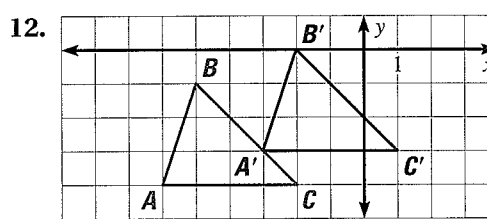
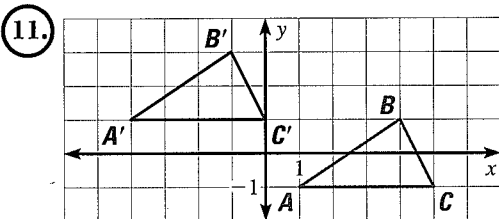
3. What is the image of $A(2, 6)$? 4. What is the image of $B(-1, 5)$?
5. What is the preimage of $C'(-3, -10)$? 6. What is the preimage of $D'(4, -3)$?

GRAPHING AN IMAGE The vertices of $\triangle PQR$ are $P(-2, 3)$, $Q(1, 2)$, and $R(3, -1)$. Graph the image of the triangle using prime notation.

7. $(x, y) \rightarrow (x + 4, y + 6)$ 8. $(x, y) \rightarrow (x + 9, y - 2)$
9. $(x, y) \rightarrow (x - 2, y - 5)$ 10. $(x, y) \rightarrow (x - 1, y + 3)$

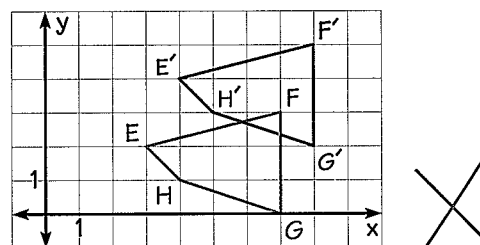
EXAMPLE 2
on p. 573
for Exs. 11–14

WRITING A RULE $\triangle A'B'C'$ is the image of $\triangle ABC$ after a translation. Write a rule for the translation. Then *verify* that the translation is an isometry.



13. **ERROR ANALYSIS** Describe and correct the error in graphing the translation of quadrilateral $EFGH$.

$(x, y) \rightarrow (x - 1, y - 2)$

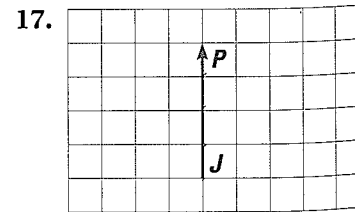
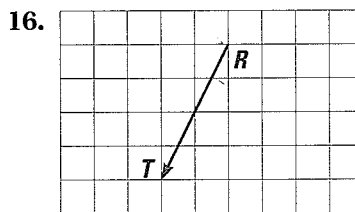
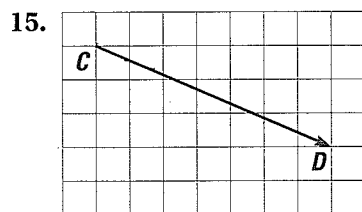


14. ★ **MULTIPLE CHOICE** Translate $Q(0, -8)$ using $(x, y) \rightarrow (x - 3, y + 2)$.

- Ⓐ $Q'(-2, 5)$ Ⓑ $Q'(3, -10)$ Ⓒ $Q'(-3, -6)$ Ⓓ $Q'(2, -11)$

EXAMPLE 3
on p. 574
for Exs. 15–23

IDENTIFYING VECTORS Name the vector and write its component form.



VECTORS Use the point $P(-3, 6)$. Find the component form of the vector that describes the translation to P' .

18. $P'(0, 1)$

19. $P'(-4, 8)$

20. $P'(-2, 0)$

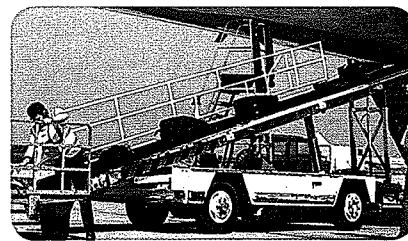
21. $P'(-3, -5)$

TRANSLATIONS Think of each translation as a vector. Describe the vertical component of the vector. Explain.

22.



23.



EXAMPLE 4

on p. 574
for Exs. 24–27

TRANSLATING A TRIANGLE The vertices of $\triangle DEF$ are $D(2, 5)$, $E(6, 3)$, and $F(4, 0)$. Translate $\triangle DEF$ using the given vector. Graph $\triangle DEF$ and its image.

24. $\langle 6, 0 \rangle$

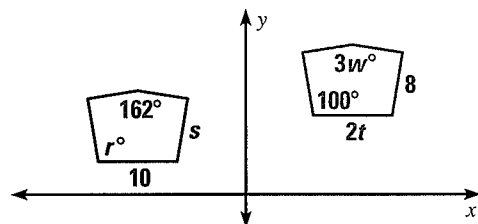
25. $\langle 5, -1 \rangle$

26. $\langle -3, -7 \rangle$

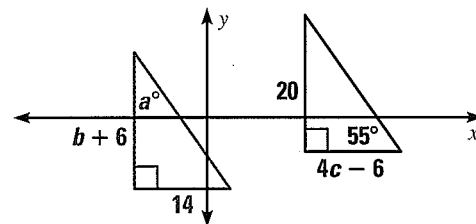
27. $\langle -2, -4 \rangle$

ALGEBRA Find the value of each variable in the translation.

28.



29.



30. **ALGEBRA** Translation A maps (x, y) to $(x + n, y + m)$. Translation B maps (x, y) to $(x + s, y + t)$.

- Translate a point using Translation A, then Translation B. Write a rule for the final image of the point.
- Translate a point using Translation B, then Translation A. Write a rule for the final image of the point.
- Compare the rules you wrote in parts (a) and (b). Does it matter which translation you do first? Explain.

31. **MULTI-STEP PROBLEM** The vertices of a rectangle are $Q(2, -3)$, $R(2, 4)$, $S(5, 4)$, and $T(5, -3)$.

- Translate $QRST$ 3 units left and 2 units down. Find the areas of $QRST$ and $Q'R'S'T'$.
- Compare the areas. Make a conjecture about the areas of a preimage and its image after a translation.

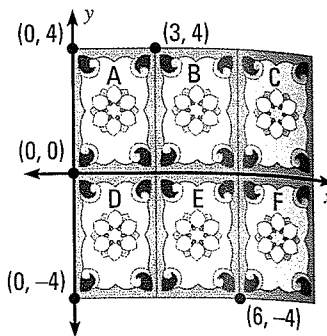
32. **CHALLENGE** The vertices of $\triangle ABC$ are $A(2, 2)$, $B(4, 2)$, and $C(3, 4)$.

- Graph the image of $\triangle ABC$ after the transformation $(x, y) \rightarrow (x + y, y)$. Is the transformation an isometry? Explain. Are the areas of $\triangle ABC$ and $\triangle A'B'C'$ the same?
- Graph a new triangle, $\triangle DEF$, and its image after the transformation given in part (a). Are the areas of $\triangle DEF$ and $\triangle D'E'F'$ the same?

PROBLEM SOLVING

EXAMPLE 2
on p. 573
for Exs. 33–34

HOME DESIGN Designers can use computers to make patterns in fabrics or floors. On the computer, a copy of the design in Rectangle A is used to cover an entire floor. The translation $(x, y) \rightarrow (x + 3, y)$ maps Rectangle A to Rectangle B.



33. Use coordinate notation to describe the translations that map Rectangle A to Rectangles C, D, E, and F.

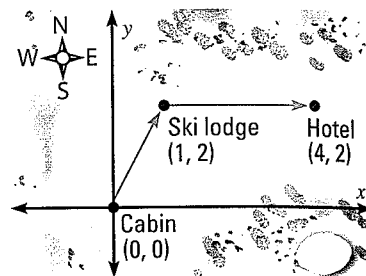
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34. Write a rule to translate Rectangle F back to Rectangle A.

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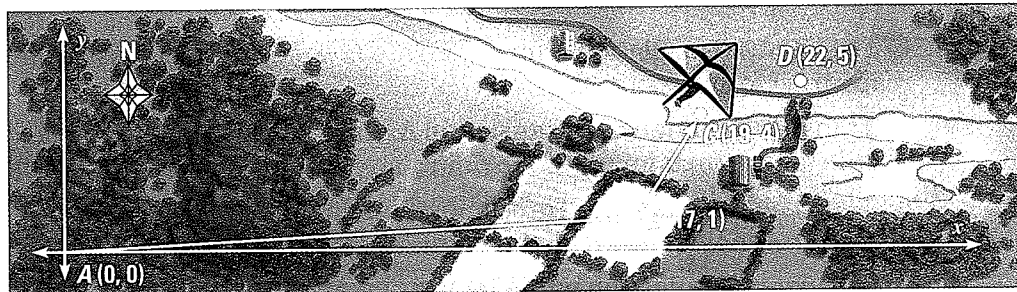
EXAMPLE 5
on p. 575
for Exs. 35–37

SNOWSHOEING You are snowshoeing in the mountains. The distances in the diagram are in miles. Write the component form of the vector.



35. From the cabin to the ski lodge
36. From the ski lodge to the hotel
37. From the hotel back to your cabin

HANG GLIDING A hang glider travels from point A to point D. At point B, the hang glider changes direction, as shown in the diagram. The distances in the diagram are in kilometers.



38. Write the component form for \vec{AB} and \vec{BC} .
39. Write the component form of the vector that describes the path from the hang glider's current position C to its intended destination D.
40. What is the total distance the hang glider travels?
41. Suppose the hang glider went straight from A to D. Write the component form of the vector that describes this path. What is this distance?
42. **★ EXTENDED RESPONSE** Use the equation $2x + y = 4$.
- Graph the line and its image after the translation $\langle -5, 4 \rangle$. What is an equation of the image of the line?
 - Compare the line and its image. What are the slopes? the y-intercepts? the x-intercepts?
 - Write an equation of the image of $2x + y = 4$ after the translation $\langle 2, -6 \rangle$ without using a graph. Explain your reasoning.

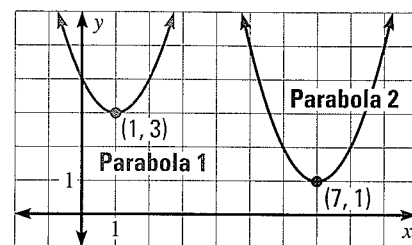
43. **SCIENCE** You are studying an amoeba through a microscope. Suppose the amoeba moves on a grid-indexed microscope slide in a straight line from square B3 to square G7.

- Describe the translation.
- Each grid square is 2 millimeters on a side. How far does the amoeba travel?
- Suppose the amoeba moves from B3 to G7 in 24.5 seconds. What is its speed in millimeters per second?



44. **MULTI-STEP PROBLEM** You can write the equation of a parabola in the form $y = (x - h)^2 + k$, where (h, k) is the *vertex* of the parabola. In the graph, an equation of Parabola 1 is $y = (x - 1)^2 + 3$, with vertex $(1, 3)$. Parabola 2 is the image of Parabola 1 after a translation.

- Write a rule for the translation.
- Write an equation of Parabola 2.
- Suppose you translate Parabola 1 using the vector $\langle -4, 8 \rangle$. Write an equation of the image.
- An equation of Parabola 3 is $y = (x + 5)^2 - 3$. Write a rule for the translation of Parabola 1 to Parabola 3. *Explain* your reasoning.



45. **TECHNOLOGY** The standard form of an exponential equation is $y = a^x$, where $a > 0$ and $a \neq 1$. Use the equation $y = 2^x$.
- Use a graphing calculator to graph $y = 2^x$ and $y = 2^x - 4$. *Describe* the translation from $y = 2^x$ to $y = 2^x - 4$.
 - Use a graphing calculator to graph $y = 2^x$ and $y = 2^{x-4}$. *Describe* the translation from $y = 2^x$ to $y = 2^{x-4}$.
46. **CHALLENGE** Use properties of congruent triangles to prove part of Theorem 9.1, that a translation preserves angle measure.

MIXED REVIEW

PREVIEW

Prepare for
Lesson 9.2 in
Exs. 47–50.

Find the sum, difference, product, or quotient. (p. 869)

47. $-16 - 7$

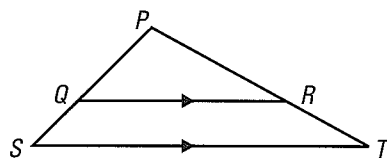
48. $6 + (-12)$

49. $(13)(-2)$

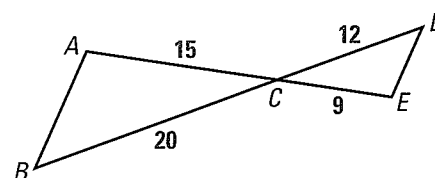
50. $16 \div (-4)$

Determine whether the two triangles are similar. If they are, write a similarity statement. (pp. 381, 388)

51.



52.



Points $A, B, C,$ and D are the vertices of a quadrilateral. Give the most specific name for $ABCD$. *Justify* your answer. (p. 552)

53. $A(2, 0), B(7, 0), C(4, 4), D(2, 4)$

54. $A(3, 0), B(7, 2), C(3, 4), D(1, 2)$

9.2 EXERCISES

HOMEWORK KEY

○ = WORKED-OUT SOLUTIONS on p. WS11 for Exs. 13, 19, and 31

★ = STANDARDIZED TEST PRACTICE Exs. 2, 17, 24, 25, and 35

SKILL PRACTICE

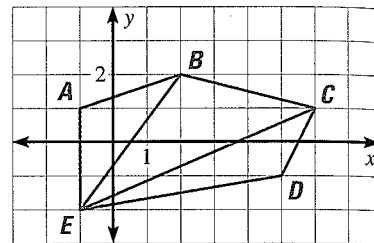
1. **VOCABULARY** Copy and complete: To find the sum of two matrices, add corresponding ?.

2. ★ **WRITING** How can you determine whether two matrices can be added? How can you determine whether two matrices can be multiplied?

EXAMPLE 1

on p. 580
for Exs. 3–6

USING A DIAGRAM Use the diagram to write a matrix to represent the given polygon.



3. $\triangle EBC$
4. $\triangle ECD$
5. Quadrilateral $BCDE$
6. Pentagon $ABCDE$

EXAMPLE 2

on p. 581
for Exs. 7–12

MATRIX OPERATIONS Add or subtract.

7. $\begin{bmatrix} 3 & 5 \end{bmatrix} + \begin{bmatrix} 9 & 2 \end{bmatrix}$
8. $\begin{bmatrix} -12 & 5 \\ 1 & -4 \end{bmatrix} + \begin{bmatrix} 2 & -3 \\ 0 & 8 \end{bmatrix}$
9. $\begin{bmatrix} 9 & 8 \\ -2 & 3 \\ 0 & -4 \end{bmatrix} + \begin{bmatrix} 7 & 1 \\ 2 & -3 \\ -5 & 1 \end{bmatrix}$
10. $\begin{bmatrix} 4.6 & 8.1 \end{bmatrix} - \begin{bmatrix} 3.8 & -2.1 \end{bmatrix}$
11. $\begin{bmatrix} -5 & 6 \\ -8 & 9 \end{bmatrix} - \begin{bmatrix} 8 & 10 \\ 4 & -7 \end{bmatrix}$
12. $\begin{bmatrix} 1.2 & 6 \\ 5.3 & 1.1 \end{bmatrix} - \begin{bmatrix} 2.5 & -3.3 \\ 7 & 4 \end{bmatrix}$

EXAMPLE 3

on p. 581
for Exs. 13–17

TRANSLATIONS Find the image matrix that represents the translation of the polygon. Then graph the polygon and its image.

13. $\begin{matrix} A & B & C \\ \begin{bmatrix} -2 & 2 & 1 \\ 4 & 1 & -3 \end{bmatrix}; 4 \text{ units up} \end{matrix}$
14. $\begin{matrix} F & G & H & J \\ \begin{bmatrix} 2 & 5 & 8 & 5 \\ 2 & 3 & 1 & -1 \end{bmatrix}; 2 \text{ units left and} \\ \hspace{10em} 3 \text{ units down} \end{matrix}$
15. $\begin{matrix} L & M & N & P \\ \begin{bmatrix} 2 & 0 & 2 & 3 \\ -1 & 3 & 3 & -1 \end{bmatrix}; 4 \text{ units right and} \\ \hspace{10em} 2 \text{ units up} \end{matrix}$
16. $\begin{matrix} Q & R & S \\ \begin{bmatrix} -5 & 0 & 1 \\ 1 & 4 & 2 \end{bmatrix}; 3 \text{ units right and} \\ \hspace{10em} 1 \text{ unit down} \end{matrix}$

17. ★ **MULTIPLE CHOICE** The matrix that represents quadrilateral $ABCD$ is $\begin{bmatrix} 3 & 8 & 9 & 7 \\ 3 & 7 & 3 & 1 \end{bmatrix}$. Which matrix represents the image of the quadrilateral after translating it 3 units right and 5 units up?

- (A) $\begin{bmatrix} 6 & 11 & 12 & 10 \\ 8 & 12 & 8 & 6 \end{bmatrix}$
- (B) $\begin{bmatrix} 0 & 5 & 6 & 4 \\ 8 & 12 & 8 & 6 \end{bmatrix}$
- (C) $\begin{bmatrix} 6 & 11 & 12 & 10 \\ -2 & 2 & -2 & -4 \end{bmatrix}$
- (D) $\begin{bmatrix} 0 & 6 & 6 & 4 \\ -2 & 3 & -2 & -4 \end{bmatrix}$

EXAMPLE 4
on p. 582
for Exs. 18–26

MATRIX OPERATIONS Multiply.

18. $\begin{bmatrix} 5 & 2 \end{bmatrix} \begin{bmatrix} 4 \\ 3 \end{bmatrix}$

19. $\begin{bmatrix} 1.2 & 3 \end{bmatrix} \begin{bmatrix} -2 \\ -1.5 \end{bmatrix}$

20. $\begin{bmatrix} 6 & 7 \\ -5 & 8 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 9 & -3 \end{bmatrix}$

21. $\begin{bmatrix} 0.4 & 6 \\ -6 & 2.3 \end{bmatrix} \begin{bmatrix} 5 & 8 \\ -1 & 2 \end{bmatrix}$

22. $\begin{bmatrix} 4 & 8 & -1 \end{bmatrix} \begin{bmatrix} 3 \\ 2 \\ 5 \end{bmatrix}$

23. $\begin{bmatrix} 9 & 1 & 2 \\ 8 & -1 & 4 \end{bmatrix} \begin{bmatrix} 4 \\ 0 \\ 1 \end{bmatrix}$

24. **★ MULTIPLE CHOICE** Which product is not defined?

(A) $\begin{bmatrix} 1 & 7 \\ 3 & 12 \end{bmatrix} \begin{bmatrix} 6 \\ 15 \end{bmatrix}$

(B) $\begin{bmatrix} 3 & 20 \end{bmatrix} \begin{bmatrix} 9 \\ 30 \end{bmatrix}$

(C) $\begin{bmatrix} 15 \\ -3 \end{bmatrix} \begin{bmatrix} 1 & 6 \\ 4 & 0 \end{bmatrix}$

(D) $\begin{bmatrix} 30 \\ -7 \end{bmatrix} \begin{bmatrix} 5 & 5 \end{bmatrix}$

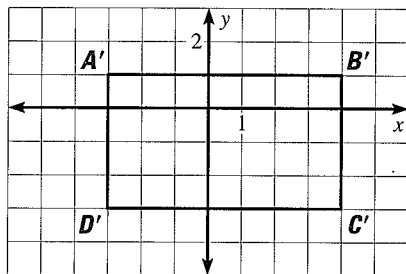
25. **★ OPEN-ENDED MATH** Write two matrices that have a defined product. Then find the product.

26. **ERROR ANALYSIS** Describe and correct the error in the computation.

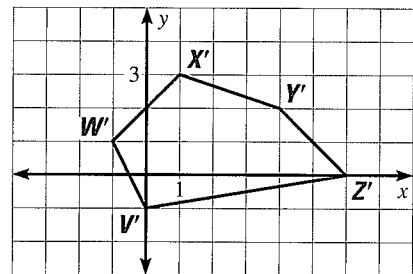
$$\begin{bmatrix} 9 & -2 \\ 4 & 10 \end{bmatrix} \begin{bmatrix} -6 & 12 \\ 3 & -6 \end{bmatrix} = \begin{bmatrix} 9(-6) & -2(12) \\ 4(3) & 10(-6) \end{bmatrix} \quad \times$$

TRANSLATIONS Use the described translation and the graph of the image to find the matrix that represents the preimage.

27. 4 units right and 2 units down



28. 6 units left and 5 units up

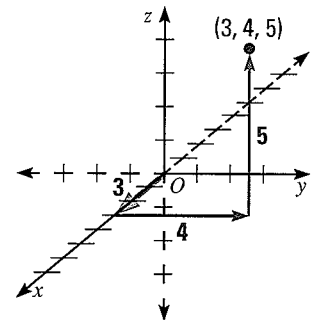


29. **MATRIX EQUATION** Use the description of a translation of a triangle to find the value of each variable. Explain your reasoning. What are the coordinates of the vertices of the image triangle?

$$\begin{bmatrix} 12 & 12 & w \\ -7 & v & -7 \end{bmatrix} + \begin{bmatrix} 9 & a & b \\ 6 & -2 & c \end{bmatrix} = \begin{bmatrix} m & 20 & -8 \\ n & -9 & 13 \end{bmatrix}$$

30. **CHALLENGE** A point in space has three coordinates (x, y, z) , as shown at the right. From the origin, a point can be forward or back on the x -axis, left or right on the y -axis, and up or down on the z -axis.

- You translate a point three units forward, four units right, and five units up. Write a translation matrix for the point.
- You translate a figure that has five vertices. Write a translation matrix to move the figure five units back, ten units left, and six units down.



PROBLEM SOLVING

EXAMPLE 5
on p. 583
for Ex. 31

- 31. COMPUTERS** Two computer labs submit equipment lists. A mouse costs \$10, a package of CDs costs \$32, and a keyboard costs \$15. Use matrix multiplication to find the total cost of equipment for each lab.

Lab 1
25 Mice
10 CDs
18 Keyboards

Lab 2
15 Mice
20 CDs
12 Keyboards

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- 32. SWIMMING** Two swim teams submit equipment lists. The women's team needs 30 caps and 26 goggles. The men's team needs 15 caps and 25 goggles. A cap costs \$10 and goggles cost \$15.

- a. Use matrix addition to find the total number of caps and the total number of goggles for each team.
- b. Use matrix multiplication to find the total equipment cost for each team.
- c. Find the total cost for both teams.



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MATRIX PROPERTIES In Exercises 33–35, use matrices A , B , and C .

$$A = \begin{bmatrix} 5 & 1 \\ 10 & -2 \end{bmatrix} \quad B = \begin{bmatrix} -1 & 3 \\ 2 & 0 \end{bmatrix} \quad C = \begin{bmatrix} 2 & 4 \\ -5 & 1 \end{bmatrix}$$

- 33. MULTI-STEP PROBLEM** Use the 2×2 matrices above to explore the Commutative Property of Multiplication.
- a. What does it mean that multiplication is *commutative*?
 - b. Find and *compare* AB and BA .
 - c. Based on part (b), make a conjecture about whether matrix multiplication is commutative.
- 34. MULTI-STEP PROBLEM** Use the 2×2 matrices above to explore the Associative Property of Multiplication.
- a. What does it mean that multiplication is *associative*?
 - b. Find and *compare* $A(BC)$ and $(AB)C$.
 - c. Based on part (b), make a conjecture about whether matrix multiplication is associative.
- 35. ★ SHORT RESPONSE** Find and *compare* $A(B + C)$ and $AB + AC$. Make a conjecture about matrices and the Distributive Property.
- 36. ART** Two art classes are buying supplies. A brush is \$4 and a paint set is \$10. Each class has only \$225 to spend. Use matrix multiplication to find the maximum number of brushes Class A can buy and the maximum number of paint sets Class B can buy. *Explain.*

Class A	Class B
x brushes	18 brushes
12 paint sets	y paint sets

37. **CHALLENGE** The total United States production of corn was 8,967 million bushels in 2002, and 10,114 million bushels in 2003. The table shows the percents of the total grown by four states.

- Use matrix multiplication to find the number of bushels (in millions) harvested in each state each year.
- How many bushels (in millions) were harvested in these two years in Iowa?
- The price for a bushel of corn in Nebraska was \$2.32 in 2002, and \$2.45 in 2003. Use matrix multiplication to find the total value of corn harvested in Nebraska in these two years.

	2002	2003
Iowa	21.5%	18.6%
Illinois	16.4%	17.9%
Nebraska	10.5%	11.1%
Minnesota	11.7%	9.6%

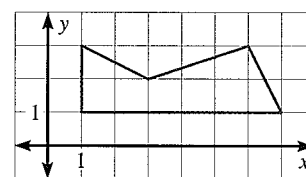
MIXED REVIEW

PREVIEW

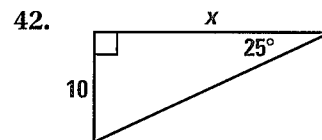
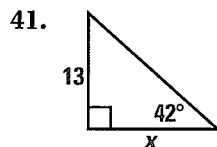
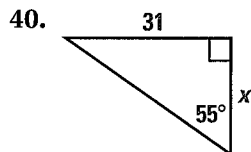
Prepare for
Lesson 9.3 in
Exs. 38–39.

Copy the figure and draw its image after the reflection. (p. 272)

- Reflect the figure in the x -axis.
- Reflect the figure in the y -axis.

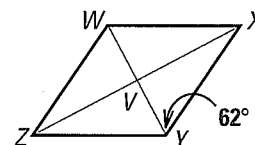


Find the value of x to the nearest tenth. (p. 466)



The diagonals of rhombus $WXYZ$ intersect at V . Given that $m\angle XYW = 62^\circ$, find the indicated measure. (p. 533)

43. $m\angle ZYW = \underline{\quad?}$ 44. $m\angle WXY = \underline{\quad?}$ 45. $m\angle XVY = \underline{\quad?}$



QUIZ for Lessons 9.1–9.2

- In the diagram shown, name the vector and write its component form. (p. 572)

Use the translation $(x, y) \rightarrow (x + 3, y - 2)$. (p. 572)

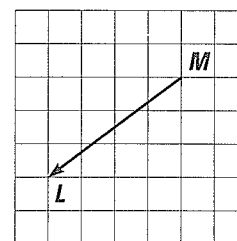
- What is the image of $(-1, 5)$?
- What is the image of $(6, 3)$?
- What is the preimage of $(-4, -1)$?

Add, subtract, or multiply. (p. 580)

5. $\begin{bmatrix} 5 & -3 \\ 8 & -2 \end{bmatrix} + \begin{bmatrix} -9 & 6 \\ 4 & -7 \end{bmatrix}$

6. $\begin{bmatrix} -6 & 1 \\ 3 & 12 \end{bmatrix} - \begin{bmatrix} 4 & 15 \\ -7 & 8 \end{bmatrix}$

7. $\begin{bmatrix} 7 & -6 & 2 \\ 8 & 3 & 5 \end{bmatrix} \begin{bmatrix} 5 & 2 \\ -9 & 0 \\ 3 & -7 \end{bmatrix}$



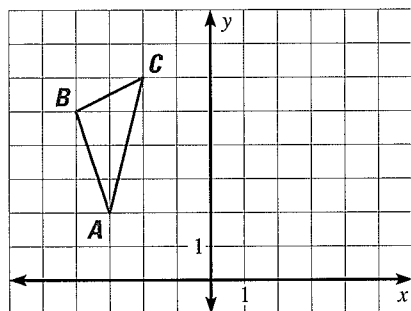
9.3 Reflections in the Plane

MATERIALS • graph paper • straightedge

QUESTION What is the relationship between the line of reflection and the segment connecting a point and its image?

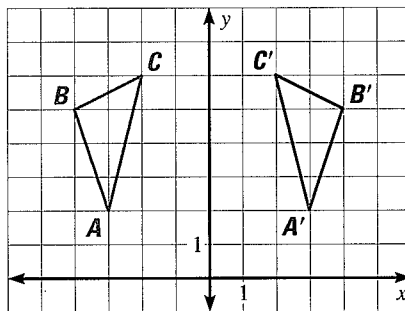
EXPLORE Graph a reflection of a triangle

STEP 1



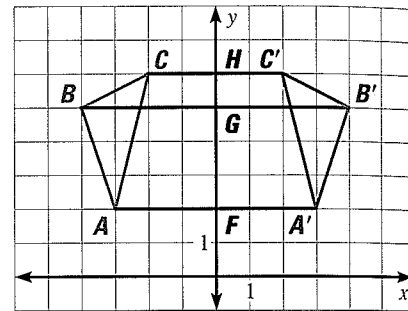
Draw a triangle Graph $A(-3, 2)$, $B(-4, 5)$, and $C(-2, 6)$. Connect the points to form $\triangle ABC$.

STEP 2



Graph a reflection Reflect $\triangle ABC$ in the y -axis. Label points A' , B' , and C' appropriately.

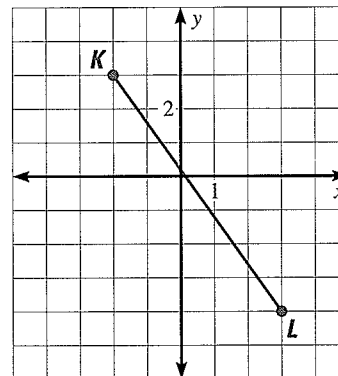
STEP 3



Draw segments Draw $\overline{AA'}$, $\overline{BB'}$, and $\overline{CC'}$. Label the points where these segments intersect the y -axis as F , G , and H , respectively.

DRAW CONCLUSIONS Use your observations to complete these exercises

- Find the lengths of \overline{CH} and $\overline{HC'}$, \overline{BG} and $\overline{GB'}$, and \overline{AF} and $\overline{FA'}$. Compare the lengths of each pair of segments.
- Find the measures of $\angle CHG$, $\angle BGF$, and $\angle AFG$. Compare the angle measures.
- How is the y -axis related to $\overline{AA'}$, $\overline{BB'}$, and $\overline{CC'}$?
- Use the graph at the right.
 - $\overline{K'L'}$ is the reflection of \overline{KL} in the x -axis. Copy the diagram and draw $\overline{K'L'}$.
 - Draw $\overline{KK'}$ and $\overline{LL'}$. Label the points where the segments intersect the x -axis as J and M .
 - How is the x -axis related to $\overline{KK'}$ and $\overline{LL'}$?
- How is the line of reflection related to the segment connecting a point and its image?



9.3 EXERCISES

HOMEWORK KEY

- = WORKED-OUT SOLUTIONS on p. WS11 for Exs. 5, 13, and 33
- ★ = STANDARDIZED TEST PRACTICE Exs. 2, 12, 25, and 40

SKILL PRACTICE

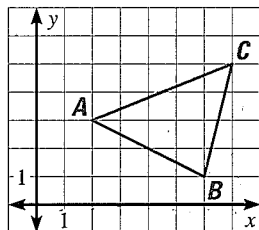
- VOCABULARY** What is a *line of reflection*?
- ★ **WRITING** Explain how to find the distance from a point to its image if you know the distance from the point to the line of reflection.

REFLECTIONS Graph the reflection of the polygon in the given line.

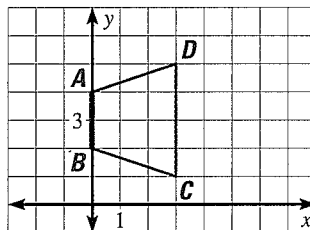
EXAMPLE 1

on p. 589
for Exs. 3–8

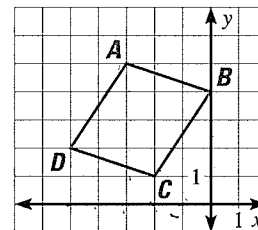
3. x -axis



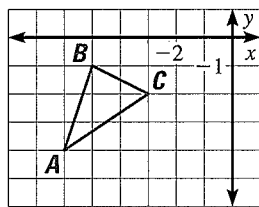
4. y -axis



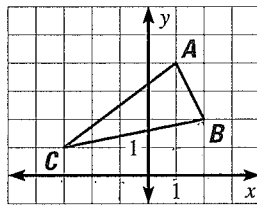
5. $y = 2$



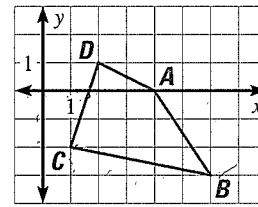
6. $x = -1$



7. y -axis



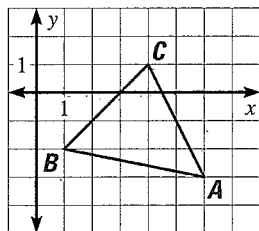
8. $y = -3$



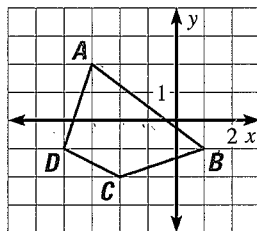
EXAMPLES 2 and 3

on p. 590
for Exs. 9–12

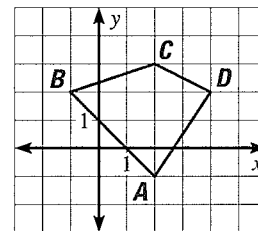
9. $y = x$



10. $y = -x$

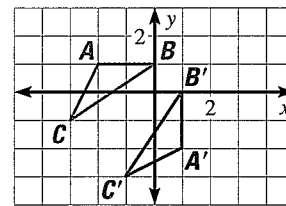


11. $y = x$



12. ★ **MULTIPLE CHOICE** What is the line of reflection for $\triangle ABC$ and its image?

- (A) $y = 0$ (the x -axis)
- (B) $y = -x$
- (C) $x = 1$
- (D) $y = x$



EXAMPLE 5

on p. 592
for Exs. 13–17

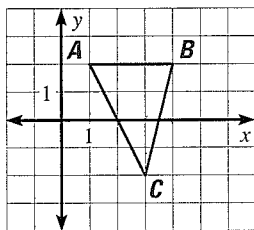
USING MATRIX MULTIPLICATION Use matrix multiplication to find the image. Graph the polygon and its image.

13. Reflect $\begin{bmatrix} A & B & C \\ -2 & 3 & 4 \\ 5 & -3 & 6 \end{bmatrix}$ in the x -axis.

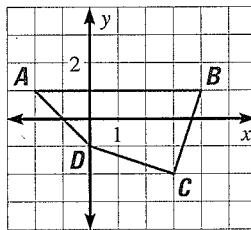
14. Reflect $\begin{bmatrix} P & Q & R & S \\ 2 & 6 & 5 & 2 \\ -2 & -3 & -8 & -5 \end{bmatrix}$ in the y -axis.

FINDING IMAGE MATRICES Write a matrix for the polygon. Then find the image matrix that represents the polygon after a reflection in the given line.

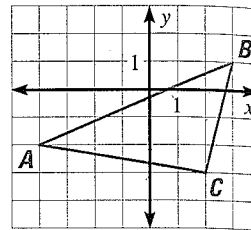
15. y -axis



16. x -axis



17. y -axis



18. **ERROR ANALYSIS** Describe and correct the error in finding the image matrix of $\triangle PQR$ reflected in the y -axis.

$$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} -5 & 4 & -2 \\ 4 & 8 & -1 \end{bmatrix} = \begin{bmatrix} -5 & 4 & -2 \\ -4 & -8 & -1 \end{bmatrix} \quad \times$$

MINIMUM DISTANCE Find point C on the x -axis so $AC + BC$ is a minimum.

19. $A(1, 4), B(6, 1)$

20. $A(4, -3), B(12, -5)$

21. $A(-8, 4), B(-1, 3)$

TWO REFLECTIONS The vertices of $\triangle FGH$ are $F(3, 2), G(1, 5),$ and $H(-1, 2)$. Reflect $\triangle FGH$ in the first line. Then reflect $\triangle F'G'H'$ in the second line. Graph $\triangle F'G'H'$ and $\triangle F''G''H''$.

22. In $y = 2$, then in $y = -1$

23. In $y = -1$, then in $x = 2$

24. In $y = x$, then in $x = -3$

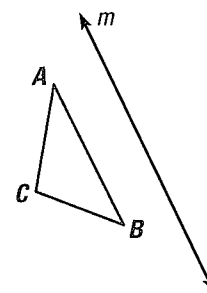
25. **★ SHORT RESPONSE** Use your graphs from Exercises 22–24. What do you notice about the order of vertices in the preimages and images?

26. **CONSTRUCTION** Use these steps to construct a reflection of $\triangle ABC$ in line m using a straightedge and a compass.

STEP 1 Draw $\triangle ABC$ and line m .

STEP 2 Use one compass setting to find two points that are equidistant from A on line m . Use the same compass setting to find a point on the other side of m that is the same distance from line m . Label that point A' .

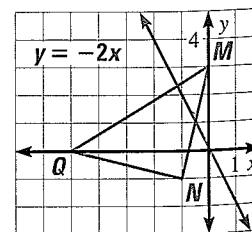
STEP 3 Repeat Step 2 to find points B' and C' . Draw $\triangle A'B'C'$.



27. **ⓧ ALGEBRA** The line $y = 3x + 2$ is reflected in the line $y = -1$. What is the equation of the image?

28. **ⓧ ALGEBRA** Reflect the graph of the quadratic equation $y = 2x^2 - 5$ in the x -axis. What is the equation of the image?

29. **REFLECTING A TRIANGLE** Reflect $\triangle MNQ$ in the line $y = -2x$.



30. **CHALLENGE** Point $B'(1, 4)$ is the image of $B(3, 2)$ after a reflection in line c . Write an equation of line c .

PROBLEM SOLVING

REFLECTIONS Identify the case of the Reflection Theorem represented.

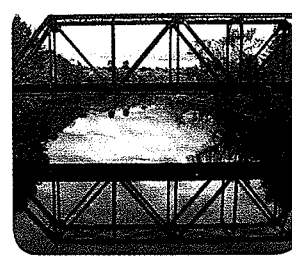
31.



32.



33.



EXAMPLE 4

on p. 591
for Ex. 34

34. **DELIVERING PIZZA** You park at some point K on line n . You deliver a pizza to house H , go back to your car, and deliver a pizza to house J . Assuming that you can cut across both lawns, how can you determine the parking location K that minimizes the total walking distance?



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35. **PROVING THEOREM 9.2** Prove Case 1 of the Reflection Theorem.

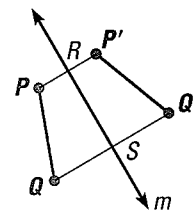
Case 1 The segment does not intersect the line of reflection.

GIVEN ▶ A reflection in m maps P to P' and Q to Q' .

PROVE ▶ $PQ = P'Q'$

Plan for Proof

- Draw $\overline{PP'}$, $\overline{QQ'}$, \overline{RQ} , and $\overline{RQ'}$. Prove that $\triangle RSQ \cong \triangle RSQ'$.
- Use the properties of congruent triangles and perpendicular bisectors to prove that $PQ = P'Q'$.



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PROVING THEOREM 9.2 In Exercises 36–38, write a proof for the given case of the Reflection Theorem. (Refer to the diagrams on page 591.)

36. **Case 2** The segment intersects the line of reflection.

GIVEN ▶ A reflection in m maps P to P' and Q to Q' .

Also, \overline{PQ} intersects m at point R .

PROVE ▶ $PQ = P'Q'$

37. **Case 3** One endpoint is on the line of reflection, and the segment is not perpendicular to the line of reflection.

GIVEN ▶ A reflection in m maps P to P' and Q to Q' .

Also, P lies on line m , and \overline{PQ} is not perpendicular to m .

PROVE ▶ $PQ = P'Q'$

38. **Case 4** One endpoint is on the line of reflection, and the segment is perpendicular to the line of reflection.

GIVEN ▶ A reflection in m maps P to P' and Q to Q' .

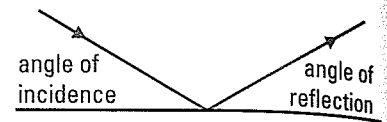
Also, Q lies on line m , and \overline{PQ} is perpendicular to line m .

PROVE ▶ $PQ = P'Q'$

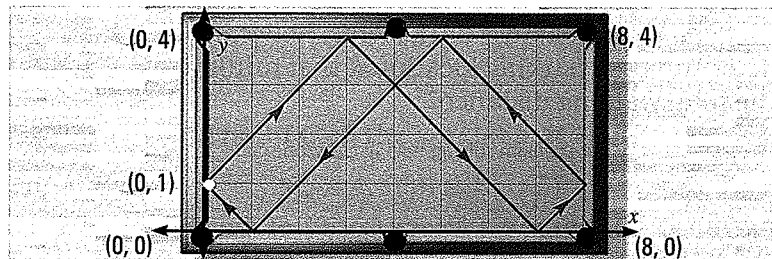
39. **REFLECTING POINTS** Use $C(1, 3)$.

- Point A has coordinates $(-1, 1)$. Find point B on \overline{AC} so $AC = CB$.
- The endpoints of \overline{FG} are $F(2, 0)$ and $G(3, 2)$. Find point H on \overline{FC} so $FC = CH$. Find point J on \overline{GC} so $GC = CJ$.
- Explain why parts (a) and (b) can be called *reflection in a point*.

PHYSICS The Law of Reflection states that the angle of incidence is congruent to the angle of reflection. Use this information in Exercises 40 and 41.

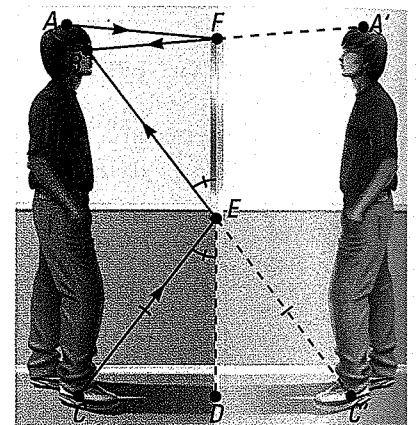


40. ★ **SHORT RESPONSE** Suppose a billiard table has a coordinate grid on it. If a ball starts at the point $(0, 1)$ and rolls at a 45° angle, it will eventually return to its starting point. Would this happen if the ball started from other points on the y -axis between $(0, 0)$ and $(0, 4)$? *Explain.*



41. **CHALLENGE** Use the diagram to prove that you can see your full self in a mirror that is only half of your height. Assume that you and the mirror are both perpendicular to the floor.

- Think of a light ray starting at your foot and reflected in a mirror. Where does it have to hit the mirror in order to reflect to your eye?
- Think of a light ray starting at the top of your head and reflected in a mirror. Where does it have to hit the mirror in order to reflect to your eye?
- Show that the distance between the points you found in parts (a) and (b) is half your height.



MIXED REVIEW

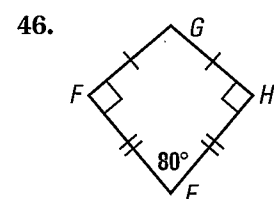
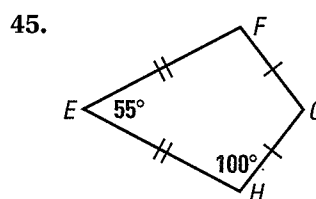
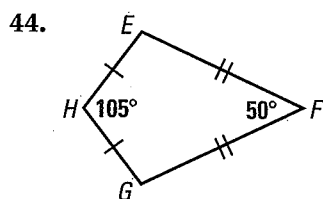
PREVIEW
Prepare for
Lesson 9.4 in
Exs. 42–43.

Tell whether the lines through the given points are *parallel*, *perpendicular*, or *neither*. *Justify your answer.* (p. 171)

42. Line 1: $(3, 7)$ and $(9, 7)$
Line 2: $(-2, 8)$ and $(-2, 1)$

43. Line 1: $(-4, -1)$ and $(-8, -4)$
Line 2: $(1, -3)$ and $(5, 0)$

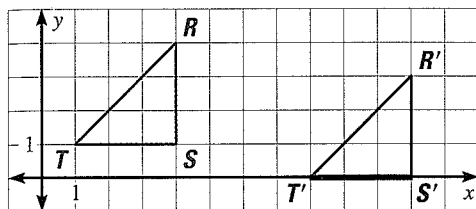
Quadrilateral $EFGH$ is a kite. Find $m\angle G$. (p. 542)





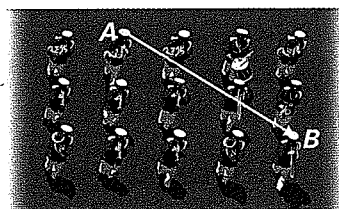
Lessons 9.1–9.3

1. **MULTI-STEP PROBLEM** $\triangle R'S'T'$ is the image of $\triangle RST$ after a translation.



- Write a rule for the translation.
- Verify that the transformation is an isometry.
- Suppose $\triangle R'S'T'$ is translated using the rule $(x, y) \rightarrow (x + 4, y - 2)$. What are the coordinates of the vertices of $\triangle R''S''T''$?

2. **SHORT RESPONSE** During a marching band routine, a band member moves directly from point A to point B . Write the component form of the vector \overrightarrow{AB} . Explain your answer.



3. **SHORT RESPONSE** Trace the picture below. Reflect the image in line m . How is the distance from X to line m related to the distance from X' to line m ? Write the property that makes this true.



4. **SHORT RESPONSE** The endpoints of \overline{AB} are $A(2, 4)$ and $B(4, 0)$. The endpoints of \overline{CD} are $C(3, 3)$ and $D(7, -1)$. Is the transformation from \overline{AB} to \overline{CD} an isometry? Explain.

5. **GRIDDED ANSWER** The vertices of $\triangle FGH$ are $F(-4, 3)$, $G(3, -1)$, and $H(1, -2)$. The coordinates of F' are $(-1, 4)$ after a translation. What is the x -coordinate of G' ?

6. **OPEN-ENDED** Draw a triangle in a coordinate plane. Reflect the triangle in an axis. Write the reflection matrix that would yield the same result.

7. **EXTENDED RESPONSE** Two cross-country teams submit equipment lists for a season. A pair of running shoes costs \$60, a pair of shorts costs \$18, and a shirt costs \$15.

Women's Team

14 pairs of shoes

16 pairs of shorts

16 shirts

Men's Team

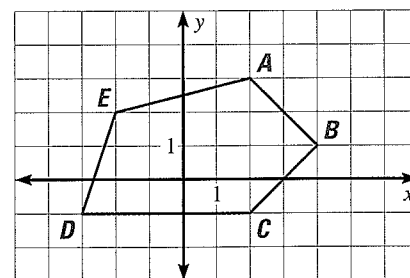
10 pairs of shoes

13 pairs of shorts

13 shirts

- Use matrix multiplication to find the total cost of equipment for each team.
- How much money will the teams need to raise if the school gives each team \$200?
- Repeat parts (a) and (b) if a pair of shoes costs \$65 and a shirt costs \$10. Does the change in prices change which team needs to raise more money? Explain.

8. **MULTI-STEP PROBLEM** Use the polygon as the preimage.



- Reflect the preimage in the y -axis.
- Reflect the preimage in the x -axis.
- Compare the order of vertices in the preimage with the order in each image.

9.4 EXERCISES

HOMEWORK KEY:

- = WORKED-OUT SOLUTIONS on p. WS11 for Exs. 13, 15, and 29
- ★ = STANDARDIZED TEST PRACTICE Exs. 2, 20, 21, 23, 24, and 37

SKILL PRACTICE

- VOCABULARY** What is a *center of rotation*?
- ★ **WRITING** Compare the coordinate rules and the rotation matrices for a rotation of 90° .

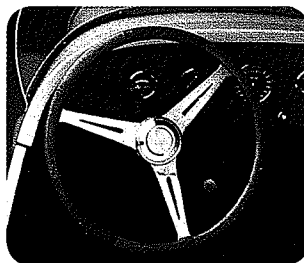
EXAMPLE 1
on p. 598
for Exs. 3–11

IDENTIFYING TRANSFORMATIONS Identify the type of transformation, *translation, reflection, or rotation*, in the photo. *Explain your reasoning.*

3.



4.



5.

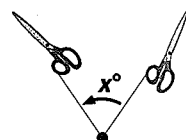


ANGLE OF ROTATION Match the diagram with the angle of rotation.

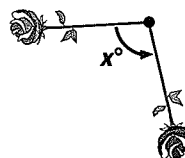
6.



7.



8.



A. 70°

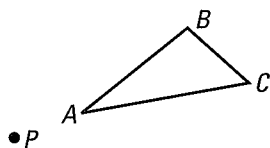
B. 100°

C. 150°

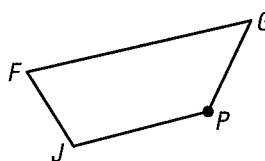
 at classzone.com

ROTATING A FIGURE Trace the polygon and point P on paper. Then draw a rotation of the polygon the given number of degrees about P .

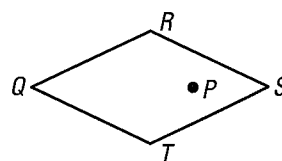
9. 30°



10. 150°



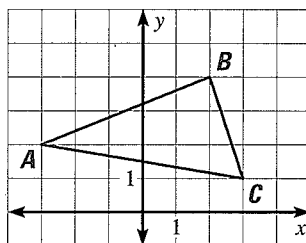
11. 130°



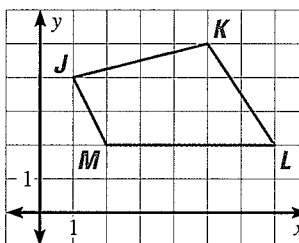
EXAMPLE 2
on p. 599
for Exs. 12–14

USING COORDINATE RULES Rotate the figure the given number of degrees about the origin. List the coordinates of the vertices of the image.

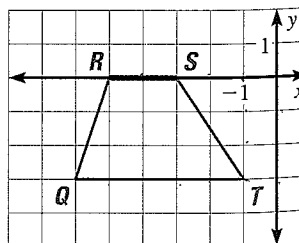
12. 90°



13. 180°



14. 270°



EXAMPLE 3

on p. 600
for Exs. 15–19

USING MATRICES Find the image matrix that represents the rotation of the polygon about the origin. Then graph the polygon and its image.

15. $\begin{bmatrix} A & B & C \\ 1 & 5 & 4 \\ 4 & 6 & 3 \end{bmatrix}; 90^\circ$ 16. $\begin{bmatrix} J & K & L \\ 1 & 2 & 0 \\ 1 & -1 & -3 \end{bmatrix}; 180^\circ$ 17. $\begin{bmatrix} P & Q & R & S \\ -4 & 2 & 2 & -4 \\ -4 & -2 & -5 & -7 \end{bmatrix}; 270^\circ$

ERROR ANALYSIS The endpoints of \overline{AB} are $A(-1, 1)$ and $B(2, 3)$. Describe and correct the error in setting up the matrix multiplication for a 270° rotation about the origin.

18. 270° rotation of \overline{AB}

$$\begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} -1 & 2 \\ 1 & 3 \end{bmatrix} \quad \times$$

19. 270° rotation of \overline{AB}

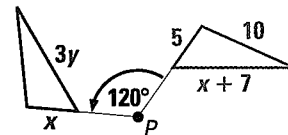
$$\begin{bmatrix} -1 & 2 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} \quad \times$$

EXAMPLE 4

on p. 601
for Exs. 20–21

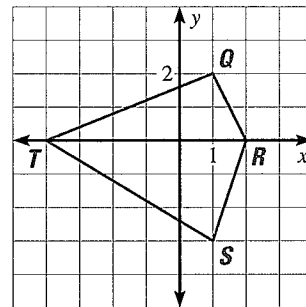
20. **★ MULTIPLE CHOICE** What is the value of y in the rotation of the triangle about P ?

- (A) 4 (B) 5 (C) $\frac{17}{3}$ (D) 10



21. **★ MULTIPLE CHOICE** Suppose quadrilateral $QRST$ is rotated 180° about the origin. In which quadrant is Q' ?

- (A) I (B) II (C) III (D) IV



22. **FINDING A PATTERN** The vertices of $\triangle ABC$ are $A(2, 0)$, $B(3, 4)$, and $C(5, 2)$. Make a table to show the vertices of each image after a 90° , 180° , 270° , 360° , 450° , 540° , 630° , and 720° rotation. What would be the coordinates of A' after a rotation of 1890° ? Explain.

23. **★ MULTIPLE CHOICE** A rectangle has vertices at $(4, 0)$, $(4, 2)$, $(7, 0)$, and $(7, 2)$. Which image has a vertex at the origin?

- (A) Translation right 4 units and down 2 units
(B) Rotation of 180° about the origin
(C) Reflection in the line $x = 4$
(D) Rotation of 180° about the point $(2, 0)$

24. **★ SHORT RESPONSE** Rotate the triangle in Exercise 12 90° about the origin. Show that corresponding sides of the preimage and image are perpendicular. Explain.

25. **VISUAL REASONING** A point in space has three coordinates (x, y, z) . What is the image of point $(3, 2, 0)$ rotated 180° about the origin in the xz -plane? (See Exercise 30, page 585.)

CHALLENGE Rotate the line the given number of degrees (a) about the x -intercept and (b) about the y -intercept. Write the equation of each image.

26. $y = 2x - 3; 90^\circ$ 27. $y = -x + 8; 180^\circ$ 28. $y = \frac{1}{2}x + 5; 270^\circ$

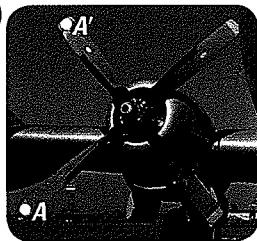
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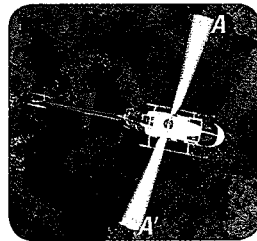
PROBLEM SOLVING

ANGLE OF ROTATION Use the photo to find the angle of rotation that maps A onto A' . *Explain* your reasoning.

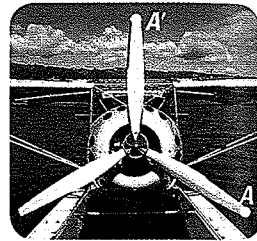
29.



30.



31.



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32. **REVOLVING DOOR** You enter a revolving door and rotate the door 180° . What does this mean in the context of the situation? Now, suppose you enter a revolving door and rotate the door 360° . What does this mean in the context of the situation? *Explain*.

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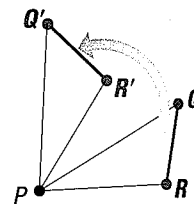


33. **PROVING THEOREM 9.3** Copy and complete the proof of Case 1.

Case 1 The segment is noncollinear with the center of rotation.

GIVEN ▶ A rotation about P maps Q to Q' and R to R' .

PROVE ▶ $QR = Q'R'$



STATEMENTS

1. $PQ = PQ'$, $PR = PR'$,
 $m\angle QPQ' = m\angle RPR'$
2. $m\angle QPQ' = m\angle QPR' + m\angle R'PQ'$
 $m\angle RPR' = m\angle RPQ + m\angle QPR'$
3. $m\angle QPR' + m\angle R'PQ' =$
 $m\angle RPQ + m\angle QPR'$
4. $m\angle QPR = m\angle Q'PR'$
5. $\underline{\quad} \cong \underline{\quad}$
6. $\underline{QR} \cong \underline{Q'R'}$
7. $QR = Q'R'$

REASONS

1. Definition of $\underline{\quad}$
2. $\underline{\quad}$
3. $\underline{\quad}$ Property of Equality
4. $\underline{\quad}$ Property of Equality
5. SAS Congruence Postulate
6. $\underline{\quad}$
7. $\underline{\quad}$

PROVING THEOREM 9.3 Write a proof for Case 2 and Case 3. (Refer to the diagrams on page 601.)

34. **Case 2** The segment is collinear with the center of rotation.

GIVEN ▶ A rotation about P maps Q to Q' and R to R' .
 P , Q , and R are collinear.

PROVE ▶ $QR = Q'R'$

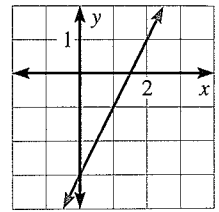
35. **Case 3** The center of rotation is one endpoint of the segment.

GIVEN ▶ A rotation about P maps Q to Q' and R to R' .
 P and R are the same point.

PROVE ▶ $QR = Q'R'$

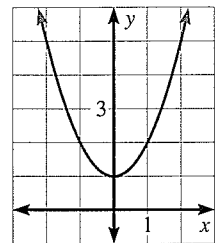
36. **MULTI-STEP PROBLEM** Use the graph of $y = 2x - 3$.

- Rotate the line 90° , 180° , 270° , and 360° about the origin. Describe the relationship between the equation of the preimage and each image.
- Do you think that the relationships you described in part (a) are true for *any* line? Explain your reasoning.



37. **★ EXTENDED RESPONSE** Use the graph of the quadratic equation $y = x^2 + 1$ at the right.

- Rotate the *parabola* by replacing y with x and x with y in the original equation, then graph this new equation.
- What is the angle of rotation?
- Are the image and the preimage both functions? Explain.

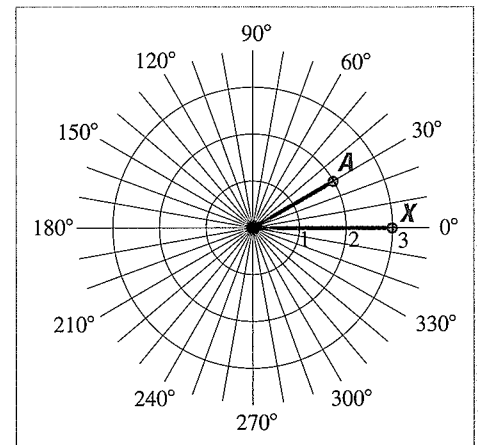


TWO ROTATIONS The endpoints of \overline{FG} are $F(1, 2)$ and $G(3, 4)$. Graph $\overline{F'G'}$ and $\overline{F''G''}$ after the given rotations.

38. **Rotation:** 90° about the origin
Rotation: 180° about $(0, 4)$

39. **Rotation:** 270° about the origin
Rotation: 90° about $(-2, 0)$

40. **CHALLENGE** A polar coordinate system locates a point in a plane by its distance from the origin O and by the measure of an angle with its vertex at the origin. For example, the point $A(2, 30^\circ)$ at the right is 2 units from the origin and $m\angle XOA = 30^\circ$. What are the polar coordinates of the image of point A after a 90° rotation? 180° rotation? 270° rotation? Explain.



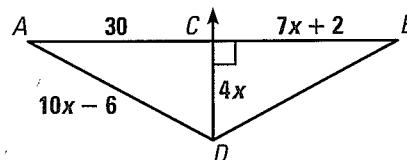
MIXED REVIEW

PREVIEW

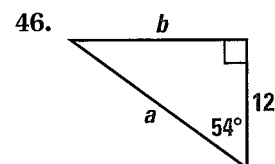
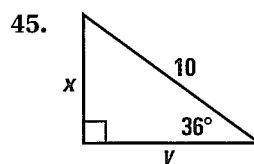
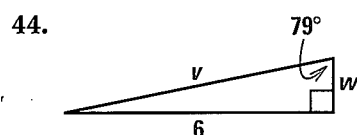
Prepare for Lesson 9.5 in Exs. 41–43.

In the diagram, \overline{DC} is the perpendicular bisector of \overline{AB} . (p. 303)

- What segment lengths are equal?
- What is the value of x ?
- Find BD . (p. 433)



Use a sine or cosine ratio to find the value of each variable. Round decimals to the nearest tenth. (p. 473)



Another Way to Solve Example 2, page 599



MULTIPLE REPRESENTATIONS In Example 2 on page 599, you saw how to use a coordinate rule to rotate a figure. You can also use *tracing paper* and move a copy of the figure around the coordinate plane.

PROBLEM

Graph quadrilateral $RSTU$ with vertices $R(3, 1)$, $S(5, 1)$, $T(5, -3)$, and $U(2, -1)$. Then rotate the quadrilateral 270° about the origin.

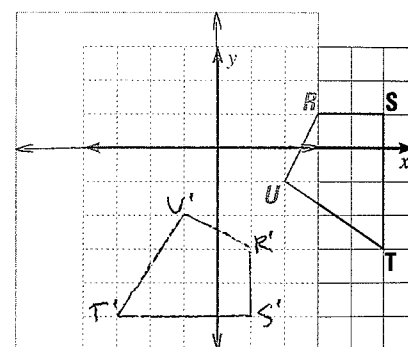
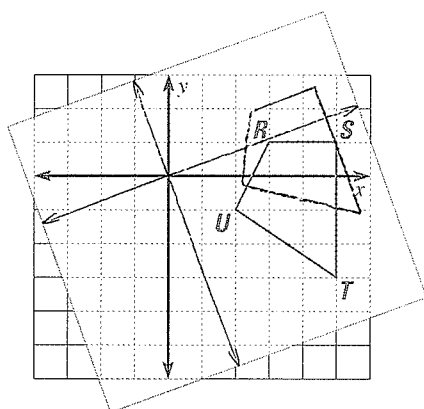
METHOD

Using Tracing Paper You can use tracing paper to rotate a figure.

STEP 1 Graph the original figure in the coordinate plane.

STEP 2 Trace the quadrilateral and the axes on tracing paper.

STEP 3 Rotate the tracing paper 270° . Then transfer the resulting image onto the graph paper.



PRACTICE

- GRAPH** Graph quadrilateral $ABCD$ with vertices $A(2, -2)$, $B(5, -3)$, $C(4, -5)$, and $D(2, -4)$. Then rotate the quadrilateral 180° about the origin using tracing paper.
- GRAPH** Graph $\triangle RST$ with vertices $R(0, 6)$, $S(1, 4)$, and $T(-2, 3)$. Then rotate the triangle 270° about the origin using tracing paper.
- SHORT RESPONSE** Explain why rotating a figure 90° clockwise is the same as rotating the figure 270° counterclockwise.
- SHORT RESPONSE** Explain how you could use tracing paper to do a reflection.
- REASONING** If you rotate the point $(3, 4)$ 90° about the origin, what happens to the x -coordinate? What happens to the y -coordinate?
- GRAPH** Graph $\triangle JKL$ with vertices $J(4, 8)$, $K(4, 6)$, and $L(2, 6)$. Then rotate the triangle 90° about the point $(-1, 4)$ using tracing paper.

9.5 Double Reflections

MATERIALS • graphing calculator or computer

QUESTION What happens when you reflect a figure in two lines in a plane?

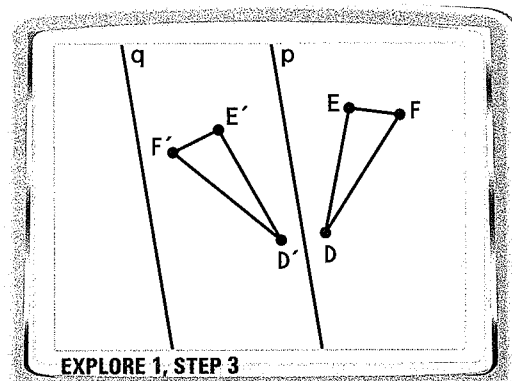
EXPLORE 1 Double reflection in parallel lines

STEP 1 *Draw a scalene triangle* Construct a scalene triangle like the one at the right. Label the vertices D , E , and F .

STEP 2 *Draw parallel lines* Construct two parallel lines p and q on one side of the triangle. Make sure that the lines do not intersect the triangle. Save as "EXPLORE1".

STEP 3 *Reflect triangle* Reflect $\triangle DEF$ in line p . Reflect $\triangle D'E'F'$ in line q . How is $\triangle D''E''F''$ related to $\triangle DEF$?

STEP 4 *Make conclusion* Drag line q . Does the relationship appear to be true if p and q are not on the same side of the figure?



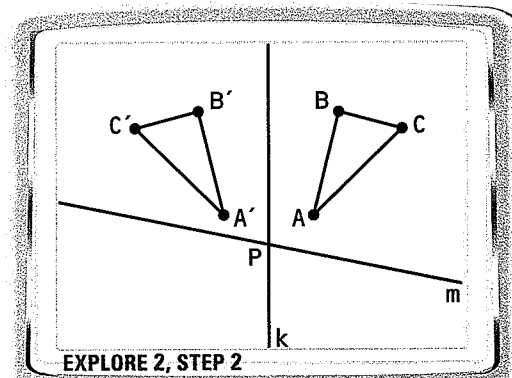
EXPLORE 1, STEP 3

EXPLORE 2 Double reflection in intersecting lines

STEP 1 *Draw intersecting lines* Follow Step 1 in Explore 1 for $\triangle ABC$. Change Step 2 from parallel lines to intersecting lines k and m . Make sure that the lines do not intersect the triangle. Label the point of intersection of lines k and m as P . Save as "EXPLORE2".

STEP 2 *Reflect triangle* Reflect $\triangle ABC$ in line k . Reflect $\triangle A'B'C'$ in line m . How is $\triangle A''B''C''$ related to $\triangle ABC$?

STEP 3 *Measure angles* Measure $\angle APA''$ and the acute angle formed by lines k and m . What is the relationship between these two angles? Does this relationship remain true when you move lines k and m ?



EXPLORE 2, STEP 2

DRAW CONCLUSIONS Use your observations to complete these exercises

1. What other transformation maps a figure onto the same image as a reflection in two parallel lines?
2. What other transformation maps a figure onto the same image as a reflection in two intersecting lines?

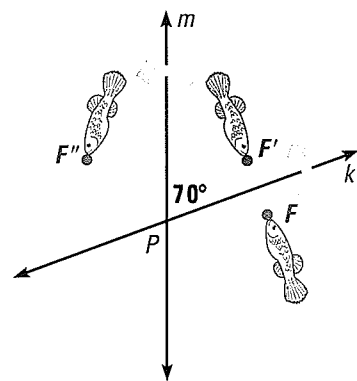
EXAMPLE 4 Use Theorem 9.6

In the diagram, the figure is reflected in line k . The image is then reflected in line m . Describe a single transformation that maps F to F'' .

Solution

The measure of the acute angle formed between lines k and m is 70° . So, by Theorem 9.6, a single transformation that maps F to F'' is a 140° rotation about point P .

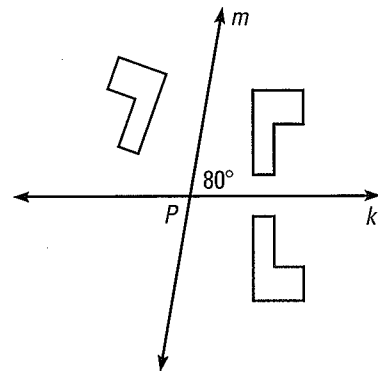
You can check that this is correct by tracing lines k and m and point F , then rotating the point 140° .



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✓ GUIDED PRACTICE for Example 4

- In the diagram at the right, the preimage is reflected in line k , then in line m . Describe a single transformation that maps the blue figure onto the green figure.
- A rotation of 76° maps C to C' . To map C to C' using two reflections, what is the angle formed by the intersecting lines of reflection?



9.5 EXERCISES

HOMEWORK KEY

○ = WORKED-OUT SOLUTIONS on p. WS12 for Exs. 7, 17, and 27

★ = STANDARDIZED TEST PRACTICE Exs. 2, 25, 29, and 34

SKILL PRACTICE

- VOCABULARY** Copy and complete: In a glide reflection, the direction of the translation must be ? to the line of reflection.
- ★ **WRITING** Explain why a glide reflection is an isometry.

EXAMPLE 1

on p. 608
for Exs. 3–6

GLIDE REFLECTION The endpoints of \overline{CD} are $C(2, -5)$ and $D(4, 0)$. Graph the image of \overline{CD} after the glide reflection.

- | | |
|---|---|
| 3. Translation: $(x, y) \rightarrow (x, y - 1)$
Reflection: in the y -axis | 4. Translation: $(x, y) \rightarrow (x - 3, y)$
Reflection: in $y = -1$ |
| 5. Translation: $(x, y) \rightarrow (x, y + 4)$
Reflection: in $x = 3$ | 6. Translation: $(x, y) \rightarrow (x + 2, y + 2)$
Reflection: in $y = x$ |

EXAMPLE 2
on p. 609
for Exs. 7–14

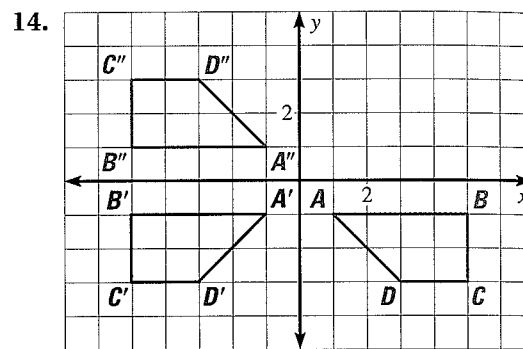
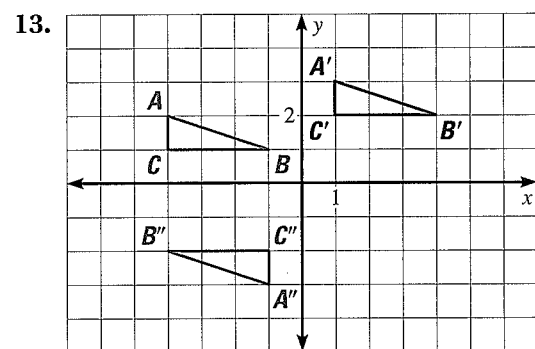
GRAPHING COMPOSITIONS The vertices of $\triangle PQR$ are $P(2, 4)$, $Q(6, 0)$, and $R(7, 2)$. Graph the image of $\triangle PQR$ after a composition of the transformations in the order they are listed.

7. Translation: $(x, y) \rightarrow (x, y - 5)$
Reflection: in the y -axis
8. Translation: $(x, y) \rightarrow (x - 3, y + 2)$
Rotation: 90° about the origin
9. Translation: $(x, y) \rightarrow (x + 12, y + 4)$
Translation: $(x, y) \rightarrow (x - 5, y - 9)$
10. Reflection: in the x -axis
Rotation: 90° about the origin

REVERSING ORDERS Graph $\overline{F''G''}$ after a composition of the transformations in the order they are listed. Then perform the transformations in reverse order. Does the order affect the final image $\overline{F''G''}$?

11. $F(-5, 2)$, $G(-2, 4)$
Translation: $(x, y) \rightarrow (x + 3, y - 8)$
Reflection: in the x -axis
12. $F(-1, -8)$, $G(-6, -3)$
Reflection: in the line $y = 2$
Rotation: 90° about the origin

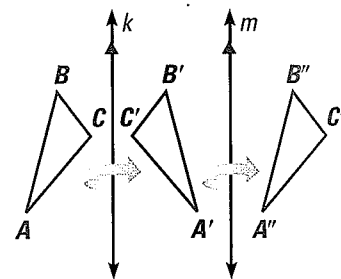
DESCRIBING COMPOSITIONS Describe the composition of transformations.



EXAMPLE 3
on p. 610
for Exs. 15–19

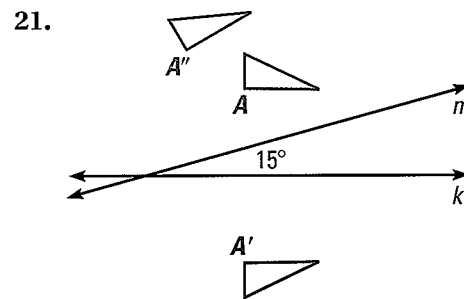
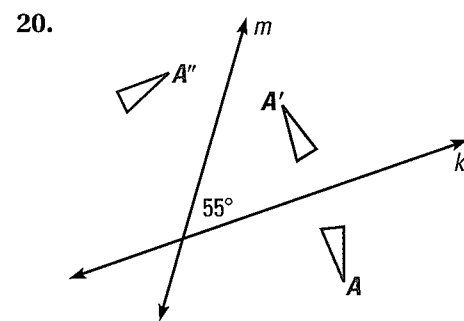
USING THEOREM 9.5 In the diagram, $k \parallel m$, $\triangle ABC$ is reflected in line k , and $\triangle A'B'C'$ is reflected in line m .

15. A translation maps $\triangle ABC$ onto which triangle?
16. Which lines are perpendicular to $\overleftrightarrow{AA''}$?
17. Name two segments parallel to $\overleftrightarrow{BB''}$.
18. If the distance between k and m is 2.6 inches, what is the length of $\overline{CC''}$?
19. Is the distance from B' to m the same as the distance from B'' to m ? Explain.

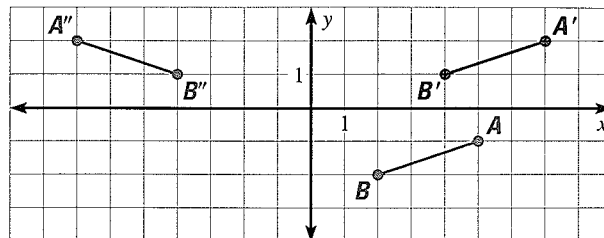


EXAMPLE 4
on p. 611
for Exs. 20–21

USING THEOREM 9.6 Find the angle of rotation that maps A onto A'' .



22. **ERROR ANALYSIS** A student described the translation of \overline{AB} to $\overline{A'B'}$ followed by the reflection of $\overline{A'B'}$ to $\overline{A''B''}$ in the y -axis as a glide reflection. Describe and correct the student's error.



USING MATRICES The vertices of $\triangle PQR$ are $P(1, 4)$, $Q(3, -2)$, and $R(7, 1)$. Use matrix operations to find the image matrix that represents the composition of the given transformations. Then graph $\triangle PQR$ and its image.

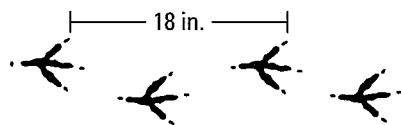
23. Translation: $(x, y) \rightarrow (x, y + 5)$
Reflection: in the y -axis
24. Reflection: in the x -axis
Translation: $(x, y) \rightarrow (x - 9, y - 4)$
25. **★ OPEN-ENDED MATH** Sketch a polygon. Apply three transformations of your choice on the polygon. What can you say about the congruence of the preimage and final image after multiple transformations? Explain.
26. **CHALLENGE** The vertices of $\triangle JKL$ are $J(1, -3)$, $K(2, 2)$, and $L(3, 0)$. Find the image of the triangle after a 180° rotation about the point $(-2, 2)$, followed by a reflection in the line $y = -x$.

PROBLEM SOLVING

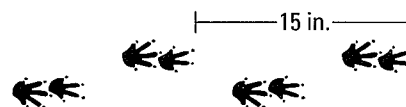
EXAMPLE 1
on p. 608
for Exs. 27–30

ANIMAL TRACKS The left and right prints in the set of animal tracks can be related by a glide reflection. Copy the tracks and describe a translation and reflection that combine to create the glide reflection.

27. bald eagle (2 legs)



28. armadillo (4 legs)

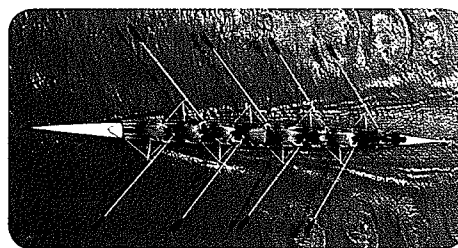


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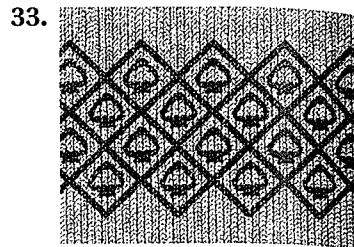
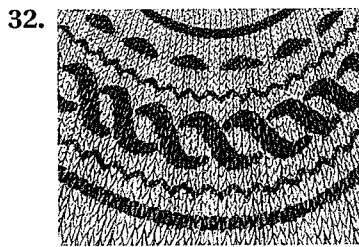
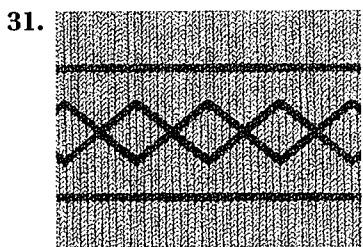
29. **★ MULTIPLE CHOICE** Which is *not* a glide reflection?
- (A) The teeth of a closed zipper (B) The tracks of a walking duck
(C) The keys on a computer keyboard (D) The red squares on two adjacent rows of a checkerboard

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30. **ROWING** Describe the transformations that are combined to represent an eight-person rowing shell.



SWEATER PATTERNS In Exercises 31–33, describe the transformations that are combined to make each sweater pattern.

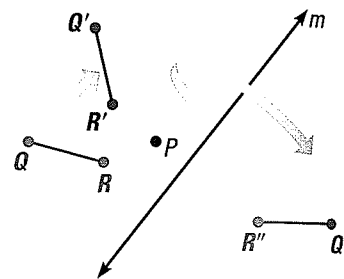


34. ★ **SHORT RESPONSE** Use Theorem 9.5 to explain how you can make a glide reflection using three reflections. How are the lines of reflection related?

35. **PROVING THEOREM 9.4** Write a plan for proof for one case of the Composition Theorem.

GIVEN ▶ A rotation about P maps Q to Q' and R to R' . A reflection in m maps Q' to Q'' and R' to R'' .

PROVE ▶ $QR = Q''R''$



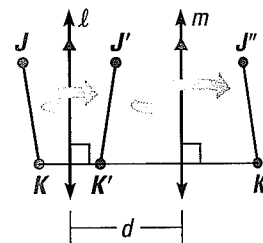
36. **PROVING THEOREM 9.4** A composition of a rotation and a reflection, as in Exercise 35, is one case of the Composition Theorem. List all possible cases, and prove the theorem for another pair of compositions.

37. **PROVING THEOREM 9.5** Prove the Reflection in Parallel Lines Theorem.

GIVEN ▶ A reflection in line ℓ maps \overline{JK} to $\overline{J'K'}$, a reflection in line m maps $\overline{J'K'}$ to $\overline{J''K''}$, and $\ell \parallel m$.

PROVE ▶ a. $\overline{KK''}$ is perpendicular to ℓ and m .

b. $KK'' = 2d$, where d is the distance between ℓ and m .

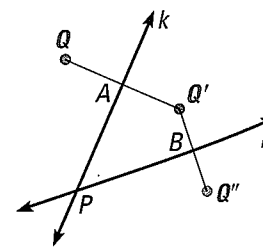


38. **PROVING THEOREM 9.6** Prove the Reflection in Intersecting Lines Theorem.

GIVEN ▶ Lines k and m intersect at point P . Q is any point not on k or m .

PROVE ▶ a. If you reflect point Q in k , and then reflect its image Q' in m , Q'' is the image of Q after a rotation about point P .

b. $m\angle QPQ'' = 2(m\angle APB)$



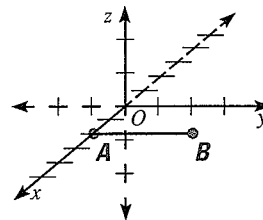
Plan for Proof First show $k \perp \overline{QQ'}$ and $\overline{QA} \cong \overline{Q'A}$. Then show $\triangle QAP \cong \triangle Q'AP$. In the same way, show $\triangle Q'BP \cong \triangle Q''BP$. Use congruent triangles and substitution to show that $\overline{QP} \cong \overline{Q''P}$. That proves part (a) by the definition of a rotation. Then use congruent triangles to prove part (b).

39. **VISUAL REASONING** You are riding a bicycle along a flat street.

a. What two transformations does the wheel's motion use?

b. Explain why this is not a composition of transformations.

40. **MULTI-STEP PROBLEM** A point in space has three coordinates (x, y, z) . From the origin, a point can be forward or back on the x -axis, left or right on the y -axis, and up or down on the z -axis. The endpoints of segment \overline{AB} in space are $A(2, 0, 0)$ and $B(2, 3, 0)$, as shown at the right.



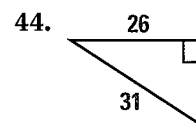
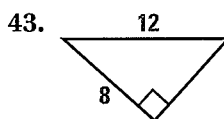
- Rotate \overline{AB} 90° about the x -axis with center of rotation A . What are the coordinates of $\overline{A'B'}$?
- Translate $\overline{A'B'}$ using the vector $\langle 4, 0, -1 \rangle$. What are the coordinates of $\overline{A''B''}$?

41. **CHALLENGE** Justify the following conjecture or provide a counterexample.

Conjecture When performing a composition of two transformations of the *same type*, order does not matter.

MIXED REVIEW

Find the unknown side length. Write your answer in simplest radical form. (p. 433)



PREVIEW
Prepare for
Lesson 9.6 in
Exs. 45–48.

The coordinates of $\triangle PQR$ are $P(3, 1)$, $Q(3, 3)$, and $R(6, 1)$. Graph the image of the triangle after the translation. (p. 572)

- $(x, y) \rightarrow (x + 3, y)$
- $(x, y) \rightarrow (x - 3, y)$
- $(x, y) \rightarrow (x, y + 2)$
- $(x, y) \rightarrow (x + 3, y + 2)$

QUIZ for Lessons 9.3–9.5

The vertices of $\triangle ABC$ are $A(7, 1)$, $B(3, 5)$, and $C(10, 7)$. Graph the reflection in the line. (p. 589)

- y -axis
- $x = -4$
- $y = -x$

Find the coordinates of the image of $P(2, -3)$ after the rotation about the origin. (p. 598)

- 180° rotation
- 90° rotation
- 270° rotation

The vertices of $\triangle PQR$ are $P(-8, 8)$, $Q(-5, 0)$, and $R(-1, 3)$. Graph the image of $\triangle PQR$ after a composition of the transformations in the order they are listed. (p. 608)

- Translation: $(x, y) \rightarrow (x + 6, y)$
Reflection: in the y -axis
- Reflection: in the line $y = -2$
Rotation: 90° about the origin
- Translation: $(x, y) \rightarrow (x - 5, y)$
Translation: $(x, y) \rightarrow (x + 2, y + 7)$
- Rotation: 180° about the origin
Translation: $(x, y) \rightarrow (x + 4, y - 3)$

Extension

Use after Lesson 9.5

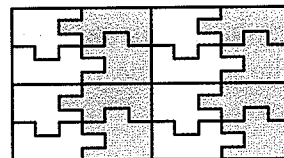
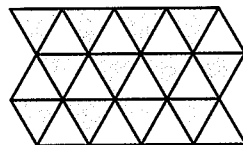
Tessellations

GOAL Make tessellations and discover their properties.

Key Vocabulary

- tessellation

A **tessellation** is a collection of figures that cover a plane with no gaps or overlaps. You can use transformations to make tessellations.



A *regular tessellation* is a tessellation of congruent regular polygons. In the figures above, the tessellation of equilateral triangles is a regular tessellation.

EXAMPLE 1 Determine whether shapes tessellate

Does the shape tessellate? If so, tell whether the tessellation is regular.

a. Regular octagon

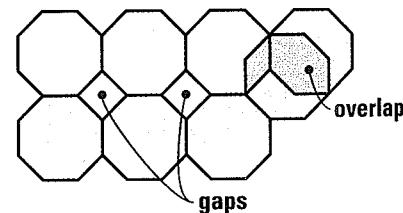
b. Trapezoid

c. Regular hexagon

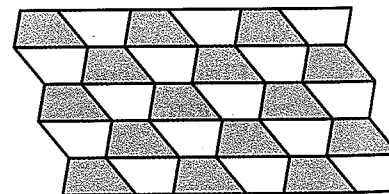


Solution

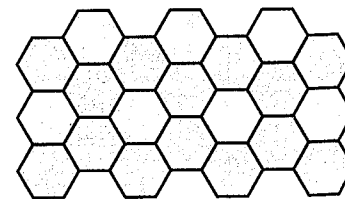
a. A regular octagon does not tessellate.



b. The trapezoid tessellates. The tessellation is not regular because the trapezoid is not a regular polygon.



c. A regular hexagon tessellates using translations. The tessellation is regular because it is made of congruent regular hexagons.



AVOID ERRORS

The sum of the angles surrounding every vertex of a tessellation is 360° . This means that no regular polygon with more than six sides can be used in a *regular* tessellation.

EXAMPLE 2 Draw a tessellation using one shape

Change a triangle to make a tessellation.

Solution

STEP 1



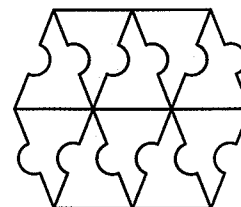
Cut a piece from the triangle.

STEP 2



Slide the piece to another side.

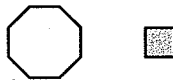
STEP 3



Translate and reflect the figure to make a tessellation.

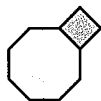
EXAMPLE 3 Draw a tessellation using two shapes

Draw a tessellation using the given floor tiles.



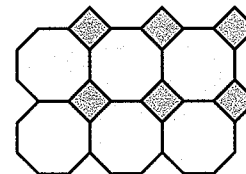
Solution

STEP 1



Combine one octagon and one square by connecting sides of the same length.

STEP 2



Translate the pair of polygons to make a tessellation

READ VOCABULARY

Notice that in the tessellation in Example 3, the same combination of regular polygons meet at each vertex. This type of tessellation is called *semi-regular*.

 at classzone.com

PRACTICE

EXAMPLE 1

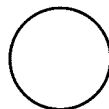
on p. 616
for Exs. 1–4

REGULAR TESSELLATIONS Does the shape tessellate? If so, tell whether the tessellation is regular.

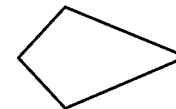
1. Equilateral triangle



2. Circle



3. Kite



4. ★ **OPEN-ENDED MATH** Draw a rectangle. Use the rectangle to make two different tessellations.

5. **MULTI-STEP PROBLEM** Choose a tessellation and measure the angles at three vertices.

- What is the sum of the measures of the angles? What can you conclude?
- Explain how you know that any *quadrilateral* will tessellate.

EXAMPLE 2

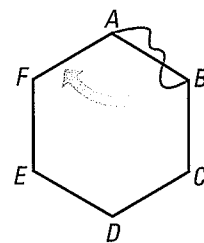
on p. 617
for Exs. 6–9

DRAWING TESSELLATIONS In Exercises 6–8, use the steps in Example 2 to make a figure that will tessellate.

- Make a tessellation using a triangle as the base figure.
- Make a tessellation using a square as the base figure. Change both pairs of opposite sides.
- Make a tessellation using a hexagon as the base figure. Change all three pairs of opposite sides.

9. **ROTATION TESSELLATION** Use these steps to make another tessellation based on a regular hexagon $ABCDEF$.

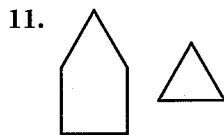
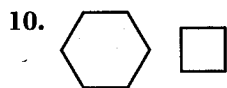
- Connect points A and B with a curve. Rotate the curve 120° about A so that B coincides with F .
- Connect points E and F with a curve. Rotate the curve 120° about E so that F coincides with D .
- Connect points C and D with a curve. Rotate the curve 120° about C so that D coincides with B .
- Use this figure to draw a tessellation.



EXAMPLE 3

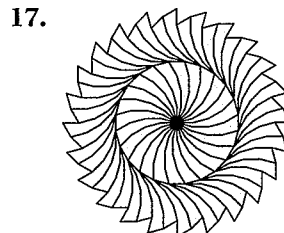
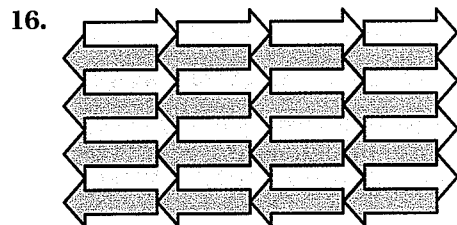
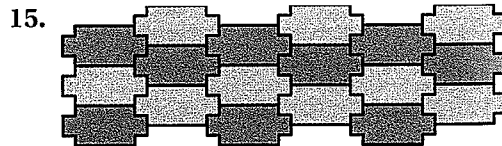
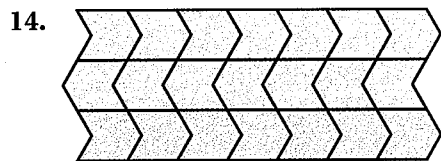
on p. 617
for Exs. 10–12

USING TWO POLYGONS Draw a tessellation using the given polygons.



13. **★ OPEN-ENDED MATH** Draw a tessellation using three different polygons.

TRANSFORMATIONS Describe the transformation(s) used to make the tessellation.



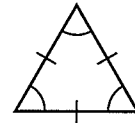
18. **USING SHAPES** On graph paper, outline a capital H. Use this shape to make a tessellation. What transformations did you use?



EXAMPLE 3 Standardized Test Practice

Identify the line symmetry and rotational symmetry of the equilateral triangle at the right.

- (A) 3 lines of symmetry, 60° rotational symmetry
- (B) 3 lines of symmetry, 120° rotational symmetry
- (C) 1 line of symmetry, 180° rotational symmetry
- (D) 1 line of symmetry, no rotational symmetry



ELIMINATE CHOICES

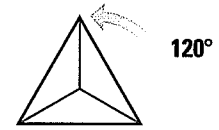
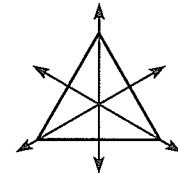
An equilateral triangle can be mapped onto itself by reflecting over any of three different lines. So, you can eliminate choices C and D.

Solution

The triangle has line symmetry. Three lines of symmetry can be drawn for the figure.

For a figure with s lines of symmetry, the smallest rotation that maps the figure onto itself has the measure $\frac{360^\circ}{s}$. So, the equilateral triangle has $\frac{360^\circ}{3}$, or 120° rotational symmetry.

▶ The correct answer is B. (A) (B) (C) (D)



GUIDED PRACTICE for Example 3

8. Describe the lines of symmetry and rotational symmetry of a non-equilateral isosceles triangle.

9.6 EXERCISES

HOMEWORK KEY

○ = WORKED-OUT SOLUTIONS on p. WS12 for Exs. 7, 13, and 31

★ = STANDARDIZED TEST PRACTICE Exs. 2, 13, 14, 21, and 23

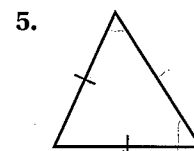
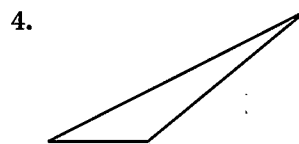
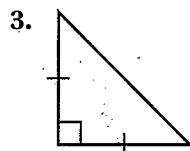
SKILL PRACTICE

- VOCABULARY** What is a *center of symmetry*?
- ★ WRITING** Draw a figure that has one line of symmetry and does not have rotational symmetry. Can a figure have two lines of symmetry and no rotational symmetry?

EXAMPLE 1

on p. 619
for Exs. 3–5

LINE SYMMETRY How many lines of symmetry does the triangle have?

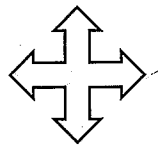


EXAMPLE 2

on p. 620
for Exs. 6–9

ROTATIONAL SYMMETRY Does the figure have rotational symmetry? If so, describe any rotations that map the figure onto itself.

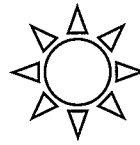
6.



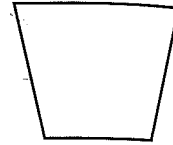
7.



8.



9.

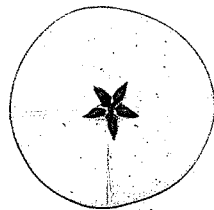


EXAMPLE 3

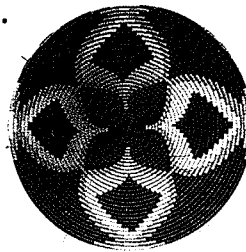
on p. 621
for Exs. 10–16

SYMMETRY Determine whether the figure has *line symmetry* and whether it has *rotational symmetry*. Identify all lines of symmetry and angles of rotation that map the figure onto itself.

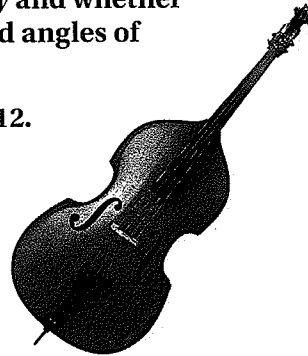
10.



11.

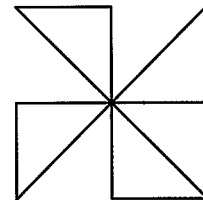


12.



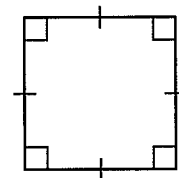
13. ★ **MULTIPLE CHOICE** Identify the line symmetry and rotational symmetry of the figure at the right.

- (A) 1 line of symmetry, no rotational symmetry
- (B) 1 line of symmetry, 180° rotational symmetry
- (C) No lines of symmetry, 90° rotational symmetry
- (D) No lines of symmetry, no rotational symmetry



14. ★ **MULTIPLE CHOICE** Which statement best describes the rotational symmetry of a square?

- (A) The square has no rotational symmetry.
- (B) The square has 90° rotational symmetry.
- (C) The square has point symmetry.
- (D) Both B and C are correct.



ERROR ANALYSIS Describe and correct the error made in describing the symmetry of the figure.

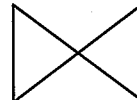
15.



The figure has 1 line of symmetry and 180° rotational symmetry.



16.



The figure has 1 line of symmetry and 180° rotational symmetry.



DRAWING FIGURES In Exercises 17–20, use the description to draw a figure. If not possible, write *not possible*.

17. A quadrilateral with no line of symmetry

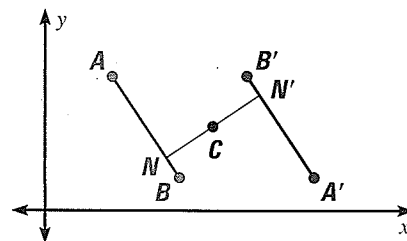
18. An octagon with exactly two lines of symmetry

19. A hexagon with no point symmetry

20. A trapezoid with rotational symmetry

21. ★ **OPEN-ENDED MATH** Draw a polygon with 180° rotational symmetry and with exactly two lines of symmetry.

22. **POINT SYMMETRY** In the graph, \overline{AB} is reflected in the point C to produce the image $\overline{A'B'}$. To make a reflection in a point C for each point N on the preimage, locate N' so that $N'C = NC$ and N' is on \overleftrightarrow{NC} . Explain what kind of rotation would produce the same image. What kind of symmetry does quadrilateral $AB'A'B$ have?



23. ★ **SHORT RESPONSE** A figure has more than one line of symmetry. Can two of the lines of symmetry be parallel? Explain.

24. **REASONING** How many lines of symmetry does a circle have? How many angles of rotational symmetry does a circle have? Explain.

25. **VISUAL REASONING** How many planes of symmetry does a cube have?

26. **CHALLENGE** What can you say about the rotational symmetry of a regular polygon with n sides? Explain.

PROBLEM SOLVING

EXAMPLES
1 and 2
on pp. 619–620
for Exs. 27–30

WORDS Identify the line symmetry and rotational symmetry (if any) of each word.

27. **MOW**

28. **RADAR**

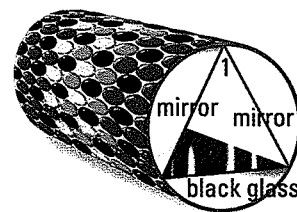
29. **OHIO**

30. **pod**

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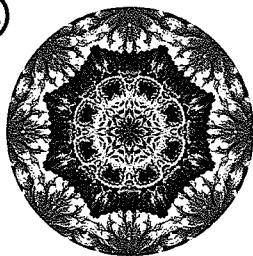
KALEIDOSCOPES In Exercises 31–33, use the following information about kaleidoscopes.

Inside a kaleidoscope, two mirrors are placed next to each other to form a V, as shown at the right. The angle between the mirrors determines the number of lines of symmetry in the image. Use the formula $n(m\angle 1) = 180^\circ$ to find the measure of $\angle 1$ between the mirrors or the number n of lines of symmetry in the image.

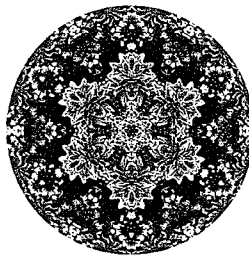


Calculate the angle at which the mirrors must be placed for the image of a kaleidoscope to make the design shown.

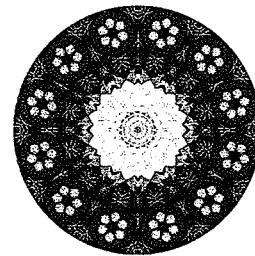
31.



32.

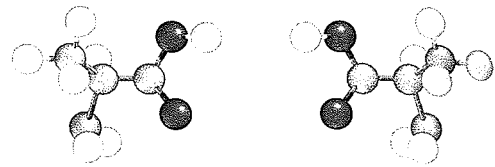


33.

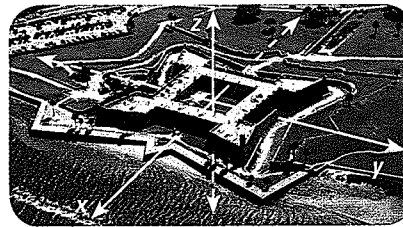
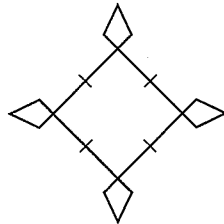


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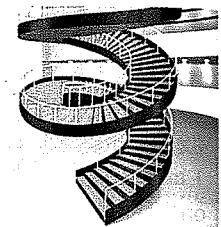
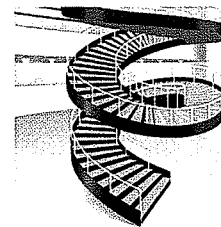
34. **CHEMISTRY** The diagram at the right shows two forms of the amino acid *alanine*. One form is laevo-alanine and the other is dextro-alanine. How are the structures of these two molecules related? *Explain*.



35. **MULTI-STEP PROBLEM** The *Castillo de San Marcos* in St. Augustine, Florida, has the shape shown.



- a. What kind(s) of symmetry does the shape of the building show?
 b. Imagine the building on a three-dimensional coordinate system. Copy and complete the following statement: The lines of symmetry in part (a) are now described as ? of symmetry and the rotational symmetry about the center is now described as rotational symmetry about the ?.
36. **CHALLENGE** Spirals have a type of symmetry called spiral, or helical, symmetry. *Describe* the two transformations involved in a spiral staircase. Then *explain* the difference in transformations between the two staircases at the right.



MIXED REVIEW

PREVIEW

Prepare for
 Lesson 9.7 in
 Exs. 37–39.

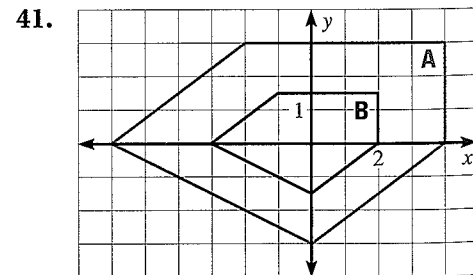
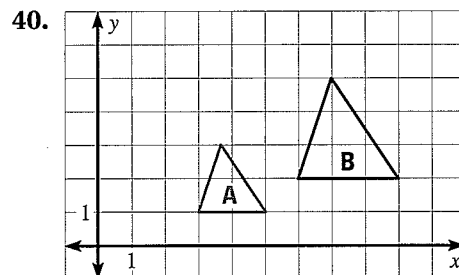
Solve the proportion. (p. 356)

37. $\frac{5}{x} = \frac{15}{27}$

38. $\frac{a+4}{7} = \frac{49}{56}$

39. $\frac{5}{2b-3} = \frac{1}{3b+1}$

Determine whether the dilation from Figure A to Figure B is a *reduction* or an *enlargement*. Then find its scale factor. (p. 409)



Write a matrix to represent the given polygon. (p. 580)

42. Triangle A in Exercise 40

43. Triangle B in Exercise 40

44. Pentagon A in Exercise 41

45. Pentagon B in Exercise 41

9.7 Investigate Dilations

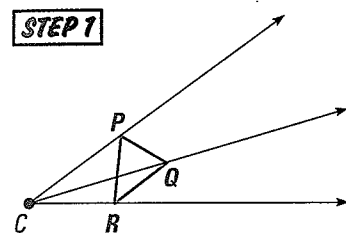
MATERIALS • straightedge • compass • ruler

QUESTION How do you construct a dilation of a figure?

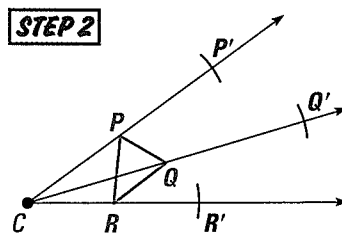
Recall from Lesson 6.7 that a dilation enlarges or reduces a figure to make a similar figure. You can use construction tools to make enlargement dilations.

EXPLORE Construct an enlargement dilation

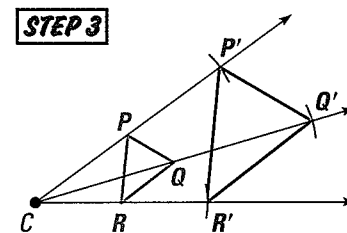
Use a compass and straightedge to construct a dilation of $\triangle PQR$ with a scale factor of 2, using a point C outside the triangle as the center of dilation.



Draw a triangle Draw $\triangle PQR$ and choose the center of the dilation C outside the triangle. Draw lines from C through the vertices of the triangle.



Use a compass Use a compass to locate P' on \overrightarrow{CP} so that $CP' = 2(CP)$. Locate Q' and R' in the same way.



Connect points Connect points P' , Q' , and R' to form $\triangle P'Q'R'$.

DRAW CONCLUSIONS Use your observations to complete these exercises

- Find the ratios of corresponding side lengths of $\triangle PQR$ and $\triangle P'Q'R'$. Are the triangles similar? *Explain.*
- Draw $\triangle DEF$. Use a compass and straightedge to construct a dilation with a scale factor of 3, using point D on the triangle as the center of dilation.
- Find the ratios of corresponding side lengths of $\triangle DEF$ and $\triangle D'E'F'$. Are the triangles similar? *Explain.*
- Draw $\triangle JKL$. Use a compass and straightedge to construct a dilation with a scale factor of 2, using a point A inside the triangle as the center of dilation.
- Find the ratios of corresponding side lengths of $\triangle JKL$ and $\triangle J'K'L'$. Are the triangles similar? *Explain.*
- What can you conclude about the corresponding angle measures of a triangle and an enlargement dilation of the triangle?

9.7 EXERCISES

HOMEWORK KEY

○ = WORKED-OUT SOLUTIONS
on p. WS12 for Exs. 7, 19, and 35

★ = STANDARDIZED TEST PRACTICE
Exs. 2, 24, 25, 27, 29, and 38

SKILL PRACTICE

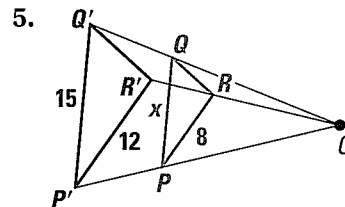
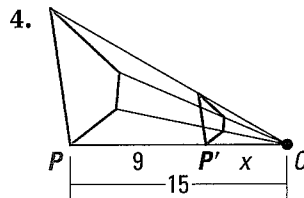
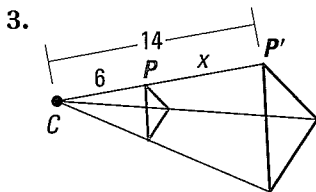
1. **VOCABULARY** What is a *scalar*?

2. ★ **WRITING** If you know the scale factor, *explain* how to determine if an image is larger or smaller than the preimage.

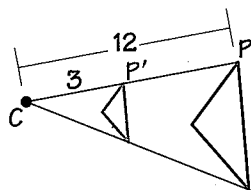
EXAMPLE 1

on p. 626 for
Exs. 3–6

IDENTIFYING DILATIONS Find the scale factor. Tell whether the dilation is a *reduction* or an *enlargement*. Find the value of x .



6. **ERROR ANALYSIS** Describe and correct the error in finding the scale factor k of the dilation.



$$k = \frac{CP}{CP'}$$

$$k = \frac{12}{3} = 4$$

EXAMPLE 2

on p. 627
for Exs. 7–14

CONSTRUCTION Copy the diagram. Then draw the given dilation.

7. Center H ; $k = 2$

8. Center H ; $k = 3$

9. Center J ; $k = 2$

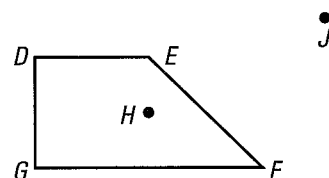
10. Center F ; $k = 2$

11. Center J ; $k = \frac{1}{2}$

12. Center F ; $k = \frac{3}{2}$

13. Center D ; $k = \frac{3}{2}$

14. Center G ; $k = \frac{1}{2}$



EXAMPLE 3

on p. 627
for Exs. 15–17

SCALAR MULTIPLICATION Simplify the product.

15. $4 \begin{bmatrix} 3 & 7 & 4 \\ 0 & 9 & -1 \end{bmatrix}$

16. $-5 \begin{bmatrix} -2 & -5 & 7 & 3 \\ 1 & 4 & 0 & -1 \end{bmatrix}$

17. $9 \begin{bmatrix} 0 & 3 & 2 \\ -1 & 7 & 0 \end{bmatrix}$

EXAMPLE 4

on p. 628
for Exs. 18–20

DILATIONS WITH MATRICES Find the image matrix that represents a dilation of the polygon centered at the origin with the given scale factor. Then graph the polygon and its image.

18. $\begin{bmatrix} D & E & F \\ 2 & 3 & 5 \\ 1 & 6 & 4 \end{bmatrix}; k = 2$

19. $\begin{bmatrix} G & H & J \\ -2 & 0 & 6 \\ -4 & 2 & -2 \end{bmatrix}; k = \frac{1}{2}$

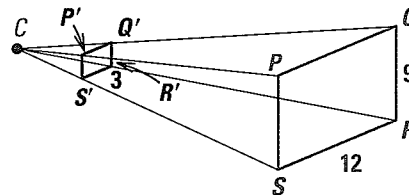
20. $\begin{bmatrix} J & L & M & N \\ -6 & -3 & 3 & 3 \\ 0 & 3 & 0 & -3 \end{bmatrix}; k = \frac{2}{3}$

EXAMPLE 5
 on p. 628
 for Exs. 21–23

COMPOSING TRANSFORMATIONS The vertices of $\triangle FGH$ are $F(-2, -2)$, $G(-2, -4)$, and $H(-4, -4)$. Graph the image of the triangle after a composition of the transformations in the order they are listed.

21. **Translation:** $(x, y) \rightarrow (x + 3, y + 1)$
Dilation: centered at the origin with a scale factor of 2
22. **Dilation:** centered at the origin with a scale factor of $\frac{1}{2}$
Reflection: in the y -axis
23. **Rotation:** 90° about the origin
Dilation: centered at the origin with a scale factor of 3
24. **★ WRITING** Is a composition of transformations that includes a dilation ever an isometry? *Explain.*

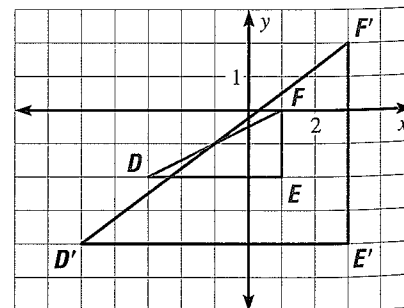
25. **★ MULTIPLE CHOICE** In the diagram, the center of the dilation of $\square PQRS$ is point C . The length of a side of $\square P'Q'R'S'$ is what percent of the length of the corresponding side of $\square PQRS$?



- (A) 25%
 (B) 33%
 (C) 300%
 (D) 400%
26. **REASONING** The distance from the center of dilation to the image of a point is shorter than the distance from the center of dilation to the preimage. Is the dilation a *reduction* or an *enlargement*? *Explain.*
 27. **★ SHORT RESPONSE** Graph a triangle in the coordinate plane. Rotate the triangle, then dilate it. Then do the same dilation first, followed by the rotation. In this composition of transformations, does it matter in which order the triangle is dilated and rotated? *Explain* your answer.
 28. **REASONING** A dilation maps $A(5, 1)$ to $A'(2, 1)$ and $B(7, 4)$ to $B'(6, 7)$.
 - a. Find the scale factor of the dilation.
 - b. Find the center of the dilation.
 29. **★ MULTIPLE CHOICE** Which transformation of (x, y) is a dilation?

(A) $(3x, y)$
 (B) $(-x, 3y)$
 (C) $(3x, 3y)$
 (D) $(x + 3, y + 3)$
 30. **ⓧ ALGEBRA** Graph parabolas of the form $y = ax^2$ using three different values of a . Describe the effect of changing the value of a . Is this a dilation? *Explain.*

31. **REASONING** In the graph at the right, determine whether $\triangle D'E'F'$ is a dilation of $\triangle DEF$. *Explain.*



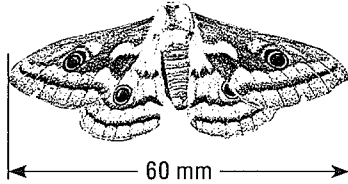
32. **CHALLENGE** $\triangle ABC$ has vertices $A(4, 2)$, $B(4, 6)$, and $C(7, 2)$. Find the vertices that represent a dilation of $\triangle ABC$ centered at $(4, 0)$ with a scale factor of 2.

PROBLEM SOLVING

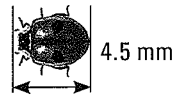
EXAMPLE 1
on p. 626
for Exs. 33–35

SCIENCE You are using magnifying glasses. Use the length of the insect and the magnification level to determine the length of the image seen through the magnifying glass.

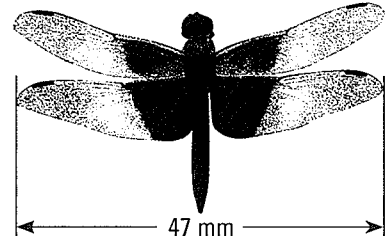
33. Emperor moth
magnification 5x



34. Ladybug
magnification 10x



35. Dragonfly
magnification 20x

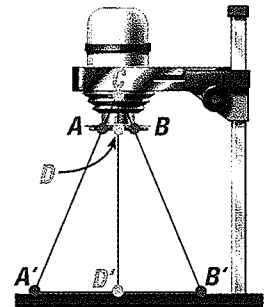


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36. **MURALS** A painter sketches plans for a mural. The plans are 2 feet by 4 feet. The actual mural will be 25 feet by 50 feet. What is the scale factor? Is this a dilation? *Explain.*

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37. **PHOTOGRAPHY** By adjusting the distance between the negative and the enlarged print in a photographic enlarger, you can make prints of different sizes. In the diagram shown, you want the enlarged print to be 9 inches wide ($A'B'$). The negative is 1.5 inches wide (AB), and the distance between the light source and the negative is 1.75 inches (CD).

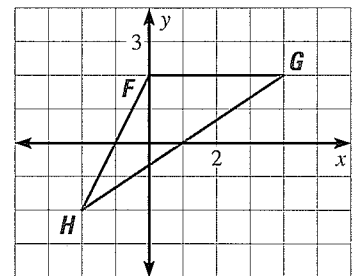


- What is the scale factor of the enlargement?
- What is the distance between the negative and the enlarged print?

38. **★ OPEN-ENDED MATH** Graph a polygon in a coordinate plane. Draw a figure that is similar but not congruent to the polygon. What is the scale factor of the dilation you drew? What is the center of the dilation?

39. **MULTI-STEP PROBLEM** Use the figure at the right.

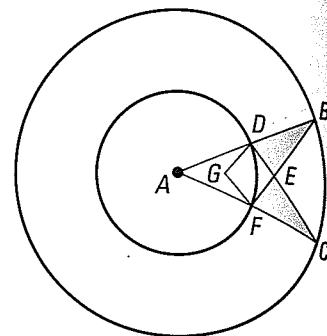
- Write a polygon matrix for the figure. Multiply the matrix by the scalar -2 .
- Graph the polygon represented by the new matrix.
- Repeat parts (a) and (b) using the scalar $-\frac{1}{2}$.
- Make a conjecture about the effect of multiplying a polygon matrix by a negative scale factor.



40. **AREA** You have an 8 inch by 10 inch photo.
- What is the area of the photo?
 - You photocopy the photo at 50%. What are the dimensions of the image? What is the area of the image?
 - How many images of this size would you need to cover the original photo?

41. **REASONING** You put a reduction of a page on the original page.
Explain why there is a point that is in the same place on both pages.

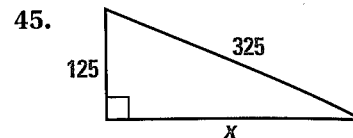
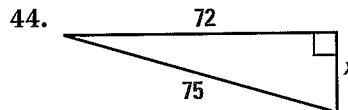
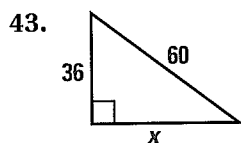
42. **CHALLENGE** Draw two concentric circles with center A . Draw \overline{AB} and \overline{AC} to the larger circle to form a 45° angle. Label points D and F , where \overline{AB} and \overline{AC} intersect the smaller circle. Locate point E at the intersection of \overline{BF} and \overline{CD} . Choose a point G and draw quadrilateral $DEFG$. Use A as the center of the dilation and a scale factor of $\frac{1}{2}$. Dilate $DEFG$, $\triangle DBE$, and $\triangle CEF$ two times. Sketch each image on the circles. *Describe the result.*



MIXED REVIEW

PREVIEW
 Prepare for
 Lesson 10.1 in
 Exs. 43–45.

Find the unknown leg length x . (p. 433)



Find the sum of the measures of the interior angles of the indicated convex polygon. (p. 507)

46. Hexagon

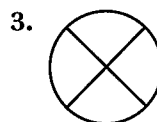
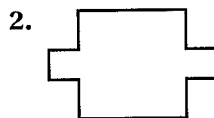
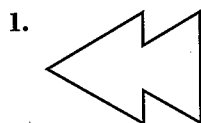
47. 13-gon

48. 15-gon

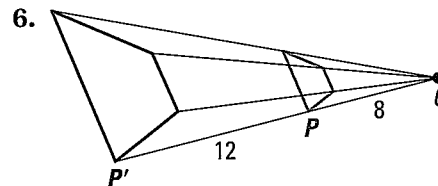
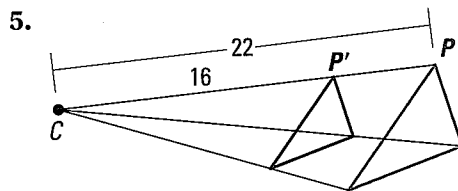
49. 18-gon

QUIZ for Lessons 9.6–9.7

Determine whether the figure has *line symmetry* and/or *rotational symmetry*. Identify the number of lines of symmetry and/or the rotations that map the figure onto itself. (p. 619)



Tell whether the dilation is a *reduction* or an *enlargement* and find its scale factor. (p. 626)



7. The vertices of $\triangle RST$ are $R(3, 1)$, $S(0, 4)$, and $T(-2, 2)$. Use scalar multiplication to find the image of the triangle after a dilation centered at the origin with scale factor $4\frac{1}{2}$. (p. 626)

9.7 Compositions With Dilations

MATERIALS • graphing calculator or computer

QUESTION How can you graph compositions with dilations?

You can use geometry drawing software to perform compositions with dilations.

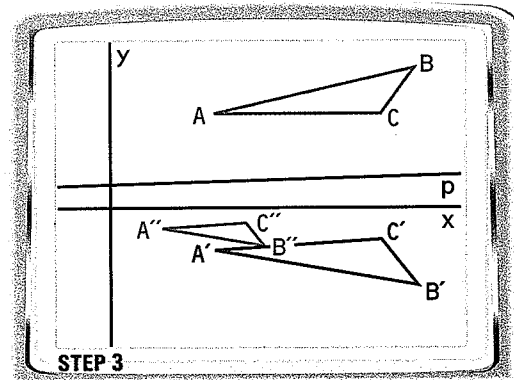
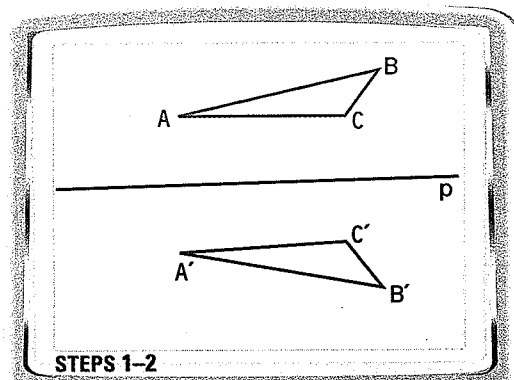
EXAMPLE Perform a reflection and dilation

STEP 1 *Draw triangle* Construct a scalene triangle like $\triangle ABC$ at the right. Label the vertices A , B , and C . Construct a line that does not intersect the triangle. Label the line p .

STEP 2 *Reflect triangle* Select Reflection from the F4 menu. To reflect $\triangle ABC$ in line p , choose the triangle, then the line.

STEP 3 *Dilate triangle* Select Hide/Show from the F5 menu and show the axes. To set the scale factor, select Alpha-Num from the F5 menu, press ENTER when the cursor is where you want the number, and then enter 0.5 for the scale factor.

Next, select Dilation from the F4 menu. Choose the image of $\triangle ABC$, then choose the origin as the center of dilation, and finally choose 0.5 as the scale factor to dilate the triangle. Save this as "DILATE".



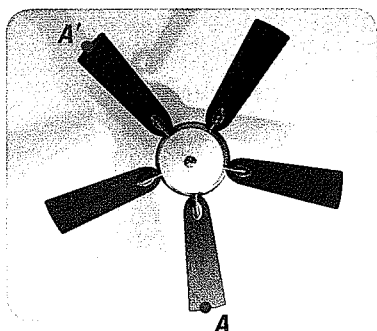
PRACTICE

1. Move the line of reflection. How does the final image change?
2. To change the scale factor, select the Alpha-Num tool. Place the cursor over the scale factor. Press ENTER, then DELETE. Enter a new scale. How does the final image change?
3. Dilate with a center not at the origin. How does the final image change?
4. Use $\triangle ABC$ and line p , and the dilation and reflection from the Example. Dilate the triangle first, then reflect it. How does the final image change?



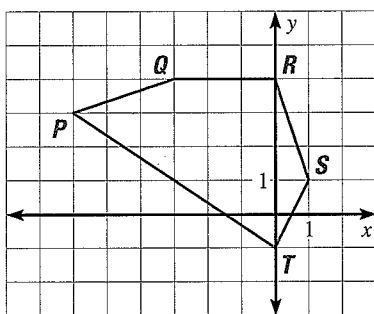
Lessons 9.4–9.7

1. **GRIDDED ANSWER** What is the angle of rotation, in degrees, that maps A to A' in the photo of the ceiling fan below?



2. **SHORT RESPONSE** The vertices of $\triangle DEF$ are $D(-3, 2)$, $E(2, 3)$, and $F(3, -1)$. Graph $\triangle DEF$. Rotate $\triangle DEF$ 90° about the origin. Compare the slopes of corresponding sides of the preimage and image. What do you notice?

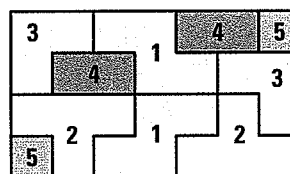
3. **MULTI-STEP PROBLEM** Use pentagon $PQRST$ shown below.



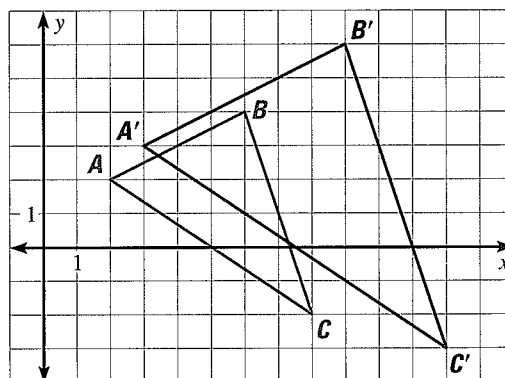
- Write the polygon matrix for $PQRST$.
 - Find the image matrix for a 270° rotation about the origin.
 - Graph the image.
4. **SHORT RESPONSE** Describe the transformations that can be found in the quilt pattern below.



5. **MULTI-STEP PROBLEM** The diagram shows the pieces of a puzzle.



- Which pieces are translated?
 - Which pieces are reflected?
 - Which pieces are glide reflected?
6. **OPEN-ENDED** Draw a figure that has the given type(s) of symmetry.
- Line symmetry only
 - Rotational symmetry only
 - Both line symmetry and rotational symmetry
7. **EXTENDED RESPONSE** In the graph below, $\triangle A'B'C'$ is a dilation of $\triangle ABC$.



- Is the dilation a *reduction* or an *enlargement*?
- What is the scale factor? *Explain* your steps.
- What is the polygon matrix? What is the image matrix?
- When you perform a composition of a dilation and a translation on a figure, does order matter? *Justify* your answer using the translation $(x, y) \rightarrow (x + 3, y - 1)$ and the dilation of $\triangle ABC$.

CHAPTER SUMMARY

9

BIG IDEAS

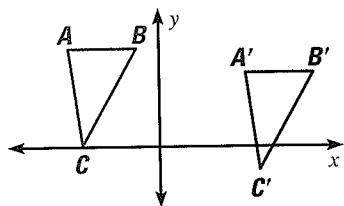
For Your Notebook

Big Idea 1

Performing Congruence and Similarity Transformations

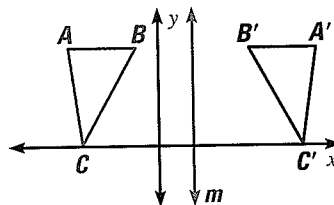
Translation

Translate a figure right or left, up or down.



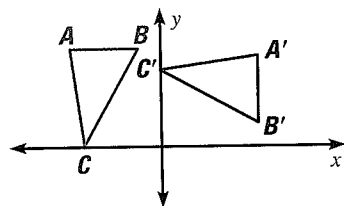
Reflection

Reflect a figure in a line.



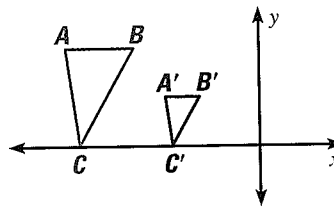
Rotation

Rotate a figure about a point.



Dilation

Dilate a figure to change the size but not the shape.

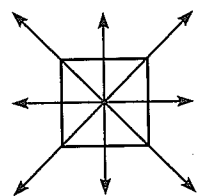


You can combine congruence and similarity transformations to make a composition of transformations, such as a glide reflection.

Big Idea 2

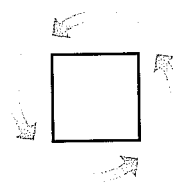
Making Real-World Connections to Symmetry and Tessellations

Line symmetry



4 lines of symmetry

Rotational symmetry



90° rotational symmetry

Big Idea 3

Applying Matrices and Vectors in Geometry

You can use matrices to represent points and polygons in the coordinate plane. Then you can use matrix addition to represent translations, matrix multiplication to represent reflections and rotations, and scalar multiplication to represent dilations. You can also use vectors to represent translations.

REVIEW KEY VOCABULARY

For a list of postulates and theorems, see pp. 926–931.

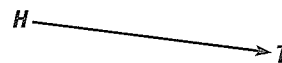
- image, p. 572
- preimage, p. 572
- isometry, p. 573
- vector, p. 574
initial point, terminal point,
horizontal component,
vertical component
- component form, p. 574
- matrix, p. 580
- element, p. 580
- dimensions, p. 580
- line of reflection, p. 589
- center of rotation, p. 598
- angle of rotation, p. 598
- glide reflection, p. 608
- composition of transformations, p. 609
- line symmetry, p. 619
- line of symmetry, p. 619
- rotational symmetry, p. 620
- center of symmetry, p. 620
- scalar multiplication, p. 627

VOCABULARY EXERCISES

1. Copy and complete: A(n) ? is a transformation that preserves lengths.
2. Draw a figure with exactly one line of symmetry.
3. **WRITING** Explain how to identify the dimensions of a matrix. Include an example with your explanation.

Match the point with the appropriate name on the vector.

- | | |
|--------|-------------------|
| 4. T | A. Initial point |
| 5. H | B. Terminal point |



REVIEW EXAMPLES AND EXERCISES

Use the review examples and exercises below to check your understanding of the concepts you have learned in each lesson of Chapter 9.

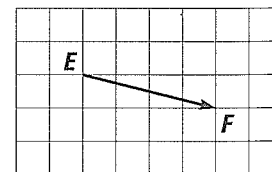
9.1 Translate Figures and Use Vectors

pp. 572–579

EXAMPLE

Name the vector and write its component form.

The vector is \overrightarrow{EF} . From initial point E to terminal point F , you move 4 units right and 1 unit down. So, the component form is $\langle 4, 1 \rangle$.



EXERCISES

6. The vertices of $\triangle ABC$ are $A(2, 3)$, $B(1, 0)$, and $C(-2, 4)$. Graph the image of $\triangle ABC$ after the translation $(x, y) \rightarrow (x + 3, y - 2)$.
7. The vertices of $\triangle DEF$ are $D(-6, 7)$, $E(-5, 5)$, and $F(-8, 4)$. Graph the image of $\triangle DEF$ after the translation using the vector $\langle -1, 6 \rangle$.

EXAMPLES 1 and 4
on pp. 572, 574
for Exs. 6–7

9.2 Use Properties of Matrices

pp. 580–587

EXAMPLE

Add $\begin{bmatrix} -9 & 12 \\ 5 & -4 \end{bmatrix} + \begin{bmatrix} 20 & 18 \\ 11 & 25 \end{bmatrix}$.

These two matrices have the same dimensions, so you can perform the addition. To add matrices, you add corresponding elements.

$$\begin{bmatrix} -9 & 12 \\ 5 & -4 \end{bmatrix} + \begin{bmatrix} 20 & 18 \\ 11 & 25 \end{bmatrix} = \begin{bmatrix} -9 + 20 & 12 + 18 \\ 5 + 11 & -4 + 25 \end{bmatrix} = \begin{bmatrix} 11 & 30 \\ 16 & 21 \end{bmatrix}$$

EXERCISES

Find the image matrix that represents the translation of the polygon. Then graph the polygon and its image.

EXAMPLE 3
on p. 581
for Exs. 8–9

8. $\begin{matrix} A & B & C \\ \begin{bmatrix} 2 & 8 & 1 \\ 4 & 3 & 2 \end{bmatrix}; \end{matrix}$

5 units up and 3 units left

9. $\begin{matrix} D & E & F & G \\ \begin{bmatrix} -2 & 3 & 4 & -1 \\ 3 & 6 & 4 & -1 \end{bmatrix}; \end{matrix}$

2 units down

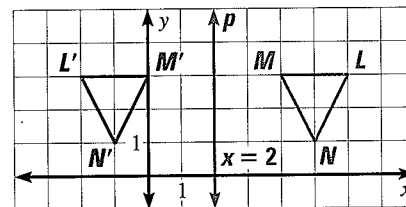
9.3 Perform Reflections

pp. 589–596

EXAMPLE

The vertices of $\triangle MLN$ are $M(4, 3)$, $L(6, 3)$, and $N(5, 1)$. Graph the reflection of $\triangle MLN$ in the line p with equation $x = 2$.

Point M is 2 units to the right of p , so its reflection M' is 2 units to the left of p at $(0, 3)$. Similarly, L' is 4 units to the left of p at $(-2, 3)$ and N' is 3 units to the left of p at $(-1, 1)$.

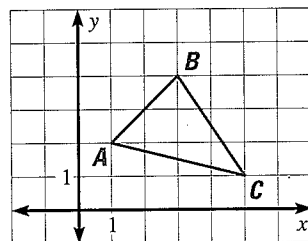


EXERCISES

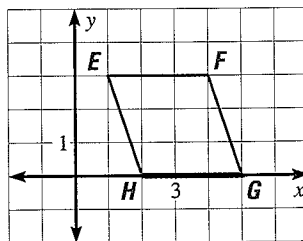
Graph the reflection of the polygon in the given line.

EXAMPLES 1 and 2
on pp. 589–590
for Exs. 10–12

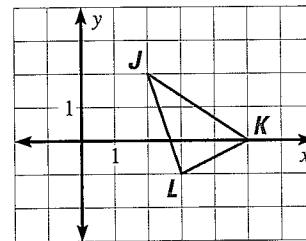
10. $x = 4$



11. $y = 3$



12. $y = x$



9.4 Perform Rotations

pp. 598–605

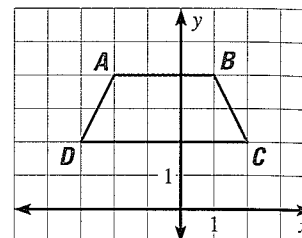
EXAMPLE

Find the image matrix that represents the 90° rotation of $ABCD$ about the origin.

The polygon matrix for $ABCD$ is $\begin{bmatrix} -2 & 1 & 2 & -3 \\ 4 & 4 & 2 & 2 \end{bmatrix}$.

Multiply by the matrix for a 90° rotation.

$$\begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} A & B & C & D \\ -2 & 1 & 2 & -3 \\ 4 & 4 & 2 & 2 \end{bmatrix} = \begin{bmatrix} A' & B' & C' & D' \\ -4 & -4 & -2 & -2 \\ -2 & 1 & 2 & -3 \end{bmatrix}$$



EXERCISES

Find the image matrix that represents the given rotation of the polygon about the origin. Then graph the polygon and its image.

13. $\begin{bmatrix} Q & R & S \\ 3 & 4 & 1 \\ 0 & 5 & -2 \end{bmatrix}; 180^\circ$

14. $\begin{bmatrix} L & M & N & P \\ -1 & 3 & 5 & -2 \\ 6 & 5 & 0 & -3 \end{bmatrix}; 270^\circ$

EXAMPLE 3
on p. 600
for Exs. 13–14

9.5 Apply Compositions of Transformations

pp. 608–615

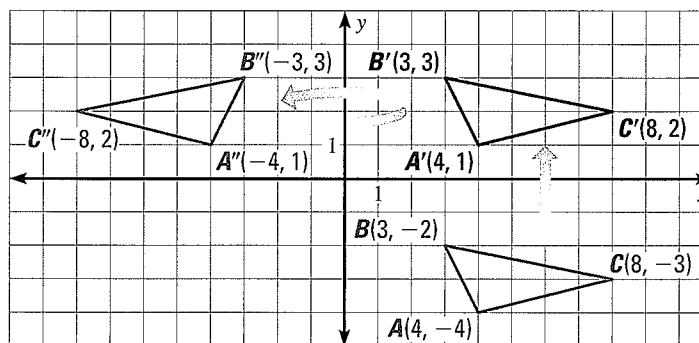
EXAMPLE

The vertices of $\triangle ABC$ are $A(4, -4)$, $B(3, -2)$, and $C(8, -3)$. Graph the image of $\triangle ABC$ after the glide reflection.

Translation: $(x, y) \rightarrow (x, y + 5)$

Reflection: in the y -axis

Begin by graphing $\triangle ABC$. Then graph the image $\triangle A'B'C'$ after a translation of 5 units up. Finally, graph the image $\triangle A''B''C''$ after a reflection in the y -axis.



EXERCISES

Graph the image of $H(-4, 5)$ after the glide reflection.

15. Translation: $(x, y) \rightarrow (x + 6, y - 2)$
Reflection: in $x = 3$

16. Translation: $(x, y) \rightarrow (x - 4, y - 5)$
Reflection: in $y = x$

EXAMPLE 1
on p. 608
for Exs. 15–16

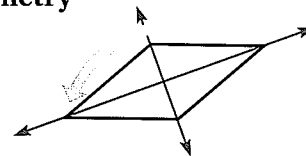
9.6 Identify Symmetry

pp. 619–624

EXAMPLE

Determine whether the rhombus has *line symmetry* and/or *rotational symmetry*. Identify the number of lines of symmetry and/or the rotations that map the figure onto itself.

The rhombus has two lines of symmetry. It also has rotational symmetry, because a 180° rotation maps the rhombus onto itself.

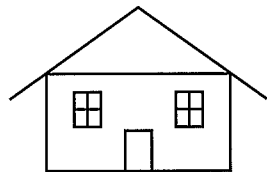


EXAMPLES
1 and 2
on pp. 619–620
for Exs. 17–19

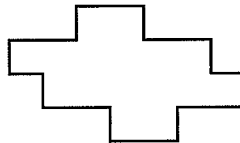
EXERCISES

Determine whether the figure has *line symmetry* and/or *rotational symmetry*. Identify the number of lines of symmetry and/or the rotations that map the figure onto itself.

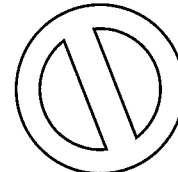
17.



18.



19.



9.7 Identify and Perform Dilations

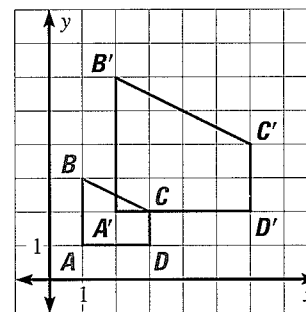
pp. 626–632

EXAMPLE

Quadrilateral $ABCD$ has vertices $A(1, 1)$, $B(1, 3)$, $C(3, 2)$, and $D(3, 1)$. Use scalar multiplication to find the image of $ABCD$ after a dilation with its center at the origin and a scale factor of 2. Graph $ABCD$ and its image.

To find the image matrix, multiply each element of the polygon matrix by the scale factor.

$$2 \begin{matrix} & A & B & C & D \\ \begin{matrix} \nearrow \\ \text{Scale factor} \end{matrix} & \begin{bmatrix} 1 & 1 & 3 & 3 \\ 1 & 3 & 2 & 1 \end{bmatrix} & = & \begin{matrix} A' & B' & C' & D' \\ \text{Image matrix} \end{matrix} \begin{bmatrix} 2 & 2 & 6 & 6 \\ 2 & 6 & 4 & 2 \end{bmatrix} \end{matrix}$$



EXERCISES

EXAMPLE 4
on p. 628
for Exs. 20–21

Find the image matrix that represents a dilation of the polygon centered at the origin with the given scale factor. Then graph the polygon and its image.

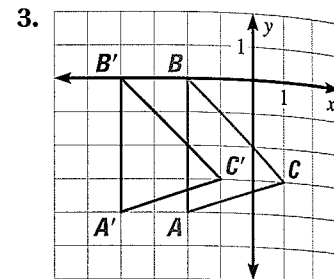
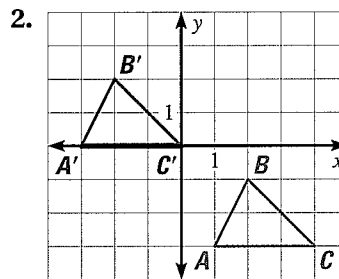
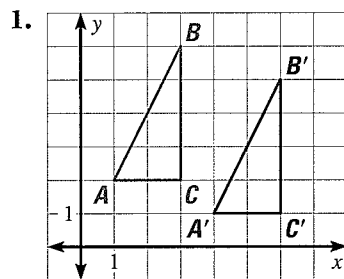
20.
$$\begin{matrix} Q & R & S \\ \begin{bmatrix} 2 & 4 & 8 \\ 2 & 4 & 2 \end{bmatrix}; k = \frac{1}{4} \end{matrix}$$

21.
$$\begin{matrix} L & M & N \\ \begin{bmatrix} -1 & 1 & 2 \\ -2 & 3 & 4 \end{bmatrix}; k = 3 \end{matrix}$$

9

CHAPTER TEST

Write a rule for the translation of $\triangle ABC$ to $\triangle A'B'C'$. Then verify that the translation is an isometry.



Add, subtract, or multiply.

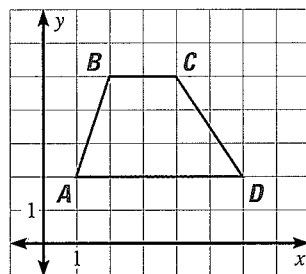
4. $\begin{bmatrix} 3 & -8 \\ 9 & 4.3 \end{bmatrix} + \begin{bmatrix} -10 & 2 \\ 5.1 & -5 \end{bmatrix}$

5. $\begin{bmatrix} -2 & 2.6 \\ 0.8 & 4 \end{bmatrix} - \begin{bmatrix} 6 & 9 \\ -1 & 3 \end{bmatrix}$

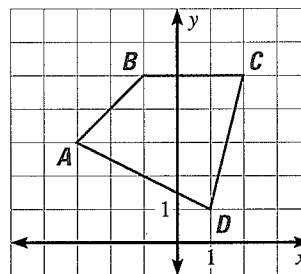
6. $\begin{bmatrix} 7 & -3 & 2 \\ 5 & 1 & -4 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 3 \end{bmatrix}$

Graph the image of the polygon after the reflection in the given line.

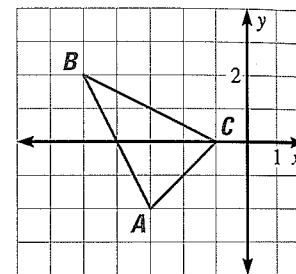
7. x -axis



8. $y = 3$



9. $y = -x$



Find the image matrix that represents the rotation of the polygon. Then graph the polygon and its image.

10. $\triangle ABC: \begin{bmatrix} 2 & 4 & 6 \\ 2 & 5 & 1 \end{bmatrix}; 90^\circ \text{ rotation}$

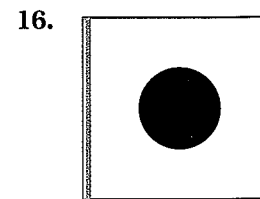
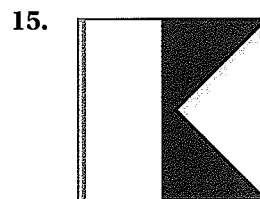
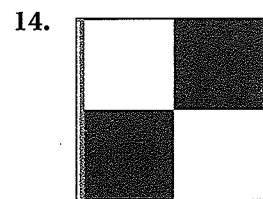
11. $KLMN: \begin{bmatrix} -5 & -2 & -3 & -5 \\ 0 & 3 & -1 & -3 \end{bmatrix}; 180^\circ \text{ rotation}$

The vertices of $\triangle PQR$ are $P(-5, 1)$, $Q(-4, 6)$, and $R(-2, 3)$. Graph $\triangle P''Q''R''$ after a composition of the transformations in the order they are listed.

12. Translation: $(x, y) \rightarrow (x - 8, y)$
Dilation: centered at the origin, $k = 2$

13. Reflection: in the y -axis
Rotation: 90° about the origin

Determine whether the flag has *line symmetry* and/or *rotational symmetry*. Identify all lines of symmetry and/or angles of rotation that map the figure onto itself.



MULTIPLY BINOMIALS AND USE QUADRATIC FORMULA

EXAMPLE 1 Multiply binomials

Find the product $(2x + 3)(x - 7)$.

Solution

Use the FOIL pattern: Multiply the First, Outer, Inner, and Last terms.

$(2x + 3)(x - 7) = 2x(x) + 2x(-7) + 3(x) + 3(-7)$	<p style="text-align: center;">First Outer Inner Last</p> <p style="text-align: center;">↓ ↓ ↓ ↓</p>	<p>Write the products of terms.</p>
$= 2x^2 - 14x + 3x - 21$		<p>Multiply.</p>
$= 2x^2 - 11x - 21$		<p>Combine like terms.</p>

EXAMPLE 2 Solve a quadratic equation using the quadratic formula

Solve $2x^2 + 1 = 5x$.

Solution

Write the equation in standard form to be able to use the quadratic formula.

$2x^2 + 1 = 5x$	<p>Write the original equation.</p>
$2x^2 - 5x + 1 = 0$	<p>Write in standard form.</p>
$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$	<p>Write the quadratic formula.</p>
$x = \frac{-(-5) \pm \sqrt{(-5)^2 - 4(2)(1)}}{2(2)}$	<p>Substitute values in the quadratic formula: $a = 2, b = -5,$ and $c = 1.$</p>
$x = \frac{5 \pm \sqrt{25 - 8}}{4} = \frac{5 \pm \sqrt{17}}{4}$	<p>Simplify.</p>

► The solutions are $\frac{5 + \sqrt{17}}{4} \approx 2.28$ and $\frac{5 - \sqrt{17}}{4} \approx 0.22$.

EXERCISES

EXAMPLE 1
for Exs. 1–9

Find the product.

- | | | |
|-----------------------|------------------|----------------------|
| 1. $(x + 3)(x - 2)$ | 2. $(x - 8)^2$ | 3. $(x + 4)(x - 4)$ |
| 4. $(x - 5)(x - 1)$ | 5. $(7x + 6)^2$ | 6. $(3x - 1)(x + 9)$ |
| 7. $(2x + 1)(2x - 1)$ | 8. $(-3x + 1)^2$ | 9. $(x + y)(2x + y)$ |

EXAMPLE 2
for Exs. 10–18

Use the quadratic formula to solve the equation.

- | | | |
|-------------------------|--------------------------|------------------------|
| 10. $3x^2 - 2x - 5 = 0$ | 11. $x^2 - 7x + 12 = 0$ | 12. $x^2 + 5x - 2 = 0$ |
| 13. $4x^2 + 9x + 2 = 0$ | 14. $3x^2 + 4x - 10 = 0$ | 15. $x^2 + x = 7$ |
| 16. $3x^2 = 5x - 1$ | 17. $x^2 = -11x - 4$ | 18. $5x^2 + 6 = 17x$ |